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FORTRAN IV Compiler-Loader
for the Wang 520/600 Calculator

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RESEARCH
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20. ABSTRACT *(Continue on reverse side if necessary and identify by block number)*

This paper describes a compiler system that will translate FORTRAN IV programs into programs that will run on the Wang 520/600 programmable calculator. The system includes an option to generate the Wang programs on punched cards that can be input into the 520 or 600 via a mark-sense card reader.

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The compiler was written in FORTRAN IV for the IBM 370/195 computer. Only a few minor changes are necessary to run the system on a different computer.

The paper includes a detailed description on the types of optimization used to yield an effective FORTRAN translation onto a relatively small computer (i.e., desk calculator).

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FIGURES

TABLES

1. INTRODUCTION

In July 1973, a FORTRAN compiler system[1] was announced that translated FORTRAN IV programs into Wang 520 calculator code. This system was developed on the Tym-Share Incorporated system. The output consisted of a listing of the translated Wang programs along with special tables needed by the user later for loading the program into the calculator.

A new compiler system is described here that contains the original system as a subset, but is written in FORTRAN IV instead of SUPER FORTRAN. The following characteristics describe the changes in the old system:

(a) Loader--A loading phase has been added that will produce a binary card deck as an output of the system. This deck can then be read, via a mark-sense card reader, into the Wang 520 calculator.

(b) Algorithm Changes--Several changes that have been made in the algorithms cited in the original paper either remove ambiguities or improve code translation.

(c) New Optimization--Special attention has been placed upon the availability of the 16 basic registers to further optimize the code space. Also, many additions have been made to the second-pass optimizer, with special consideration to the optimization of array code generation.

(d) Adaptability--Because the system is now written in FORTRAN IV, it should be easily adaptable to computers other than the IBM 360/370 series on which it is presently stored.

The following sections describe how the new improved system is used and give a more detailed account of the added characteristics.

2. USING THE SYSTEM

The compiler-loader system has been implemented on an IBM 370/195 computer, accessible at Harry Diamond Laboratories (HDL) through the IBM 1130 remote batch terminal. The following JCL statements are necessary to execute the Wang 520 compiler-loader system:

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[1]*H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973)*

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```
    JOB CARD
    ACCOUNT CARD
//JOBLIB DD DSN=C753.WANG,DISP=(OLD,KEEP)
// EXEC PGM=COMPILER,REGION=280K
//FT01F001 DD DSN=SCRATCH,DISP=(NEW,DELETE),UNIT=SASCR,
// SPACE=(1872,(133,5)),DCB=(RECFM=VS,LRECL=1868,BLKSIZE=1872,DSORG=DA)
//FT06F001 DD SYSOUT=A,DCB=(RECFM=FBA,LRECL=133,BLKSIZE=1596)
//FT07F001 DD SYSOUT=B
//FT05F001 DD *
    Compiler-loader input
/*
```

The system output consists of the program source and object listings and special system tables, some of which have already been described.[1] If the loader has been used, object programs are punched. However, since the terminal currently in use receives card images that contain only the 256 EBCDIC characters, the punched output is not in a form directly readable into the Wang 520. A program has been implemented on the IBM 1130 to convert the object decks to the Wang 520 card format that is acceptable to the mark-sense reader. The following deck should be submitted for local (IBM 1130) execution for obtaining the card conversion:

```
Col 1    4   8     11   51
    //   JOB        1210 your name
    //       BPNCH

         cards from loader

         blank Wang cards (same amount)
```

Each set of FORTRAN and Wang routines that should be loaded together is called a "load group." The punched output of the compiler-loader consists of a leader card with the number of cards (in hexadecimal format) in the object deck in columns 1 and 2. The object deck follows, with 40 steps punched on each card, also in hexadecimal format. The above sequence is repeated for each load group. Hence, in loading the compiler-loader system, sufficient blank cards should be added behind the system deck to take care of all the cards to be punched.

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[1] *H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973).*

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The Wang cards punched correspond one to one to the cards punched by the loader, so the number of Wang cards required is the same as the number of cards put into the program. A maximum of 500 cards may be converted at one time.

2.1 Compiler-Loader Operating System

The compiler-loader represents a very simple operating system for which the user can run the program by using the set of five system operations (table I).

The general deck setup is

(a) *WANG card(s) for each external Wang program included in a load group,

(b) *FTC card(s) preceding each FORTRAN program deck included in a load group,

(c) *LDR card(s) for load group,

(d) *END.

(e) Repeat steps (a) to (d) for any additional load groups.

(f) *STOP (always the last card in the deck).

FORTRAN Program Compilation.--Every FORTRAN main program or subroutine must be preceded by the *FTC control card (see table I). The options NOLIST and NOMAP are used to limit the amount of printed output. The option AUTO is used to take advantage of the availability of free registers in a given program (see sect. 5.1.2(d)). The previous options need not be specified.

External Program Definition.--The *WANG card allows already existing Wang 520 programs to be combined with FORTRAN programs into one final loaded program. It is assumed that the name specified in the NAME field has been referenced by a FORTRAN program. All the options are used to avoid conflicts with marks and register numbers used by other programs included in the same load group. Hence, all marks and nonbasic registers used by the external program must be included. If the mark or nonbasic register range used by the program is not one definable sequence, the particular option can be repeated as often as necessary to describe all the sequences actually used. If more than one card is needed for a given external program, additional *WANG cards can be added with the NAME field blank.

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TABLE I. OPERATING SYSTEM COMMANDS

Operation	Use	Program name required
(1) FTC	FORTRAN program compilation	Yes
	Options:	
	(a) NOLIST--source program listing not printed	
	(b) NOMAP--Name table, translation, and reference table not printed	
	(c) AUTO (nn-mm)--free registers in range nn-mm are assigned to most frequently referenced variables (if nn-mm is not specified (i.e., AUTO), range 01-15 is used)	
(2) WANG	External program definition	Yes
	Options (all must be specified to prevent conflicts):	
	(a) Ennnn--mark number of entry point to program (must be specified)	
	(b) Snnnn--number of program steps, not including END PROG (if specified, storage is allocated for program before compiled programs)	
	(c) Mnnnn-mmmm--Mnnnn is mark number used by program (if -mmmm is specified, entire range is excluded by loader)	
	(d) Rnnn-mmm--Rnnn is nonbasic register number used by program (if-mmm is specified, entire range is excluded by loader)	
(3) LDR	Assigns storage and marks to compiled programs and satisfies external references between programs	Optional
	Options:	
	(a) Mnnnn--starting mark number (if not specified, first available mark is used)	
	(b) Rnnn--starting nonbasic register number (if not specified, first available number is used)	
	(c) Ennn--entry point mark number (if not specified, first available entry point number is used)	
(4) END	End of load group	No
(5) STOP	End of compiler input	No

General Form

Col 1	Col 2-5	Col 8-13	Col 16-71
*	OP	NAME	OPT_1, OPT_2, . . ., OPT_n

where OP is the operation, NAME is a program name, and OPT_i are option fields, which may appear in any order.

Program Loading.--The *LDR card is used to assign storage and marks to compiler programs and satisfy external references between programs. If NAME is specified, it must have appeared previously on an *FTC card. If NAME is blank, all programs compiled or declared external since the last *END card are loaded. If one of a load group is named on an *LDR card, each program must have a separate *LDR card with the name used on the corresponding *FTC card. None of the options need be specified.

End of a Load Group.--The *END card marks the end of a group of programs to be loaded together.   Whenever the loader is used, an *END card must follow the *LDR card(s), to complete the loading process. There may be several load groups in one job, each terminated by an *END card.

End of Compiler Input.--The *STOP card is used at the end of all compiler-loader input to halt execution of the system.

2.2 Control Card Examples

(a) Compile a single program and do not load. All listings are desired.

```
*FTC    MAIN
  (FORTRAN deck)
*END
*STOP
```

(b) Compile and load subroutines A and B.   Do not get listings of the translation; specify automatic register allocation for A.   In the same job, compile and load subroutine C with external program D. Program D uses marks 0003 and 0010-0103 and registers 016-047; its entry point is 1010, and it uses 156 steps.

```
*FTC    A         NOMAP, AUTO
  (subroutine A deck)
*FTC    B         NOMAP
  (subroutine B deck)
*LDR
*END
*WANG   D         E1010, S0156, M0003, M0010-0103, R016-047
*FTC    C
  (subroutine C deck)
*LDR
*END
*STOP
```

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(c) Compile and load program INTG. Registers 03-07 are to be used for automatic register allocation. No source listing is desired. The loaded program uses marks beginning with 1200 and registers beginning with 032. The entry point for INTG is 1104.

```
*FTC    INTG    AUTO(03-07), NOLIST
 (FORTRAN deck)
*LDR            M1200, R032, E1104
*END
*STOP
```

(d) Compile and load programs FTC and DERIV together. Program FTC should use marks beginning at 0800 and registers beginning at 025. Program DERIV uses marks starting at 0900 and registers beginning at 025. Even though the starting register number is the same, the loader does not assign the same registers to both programs. The first register used by DERIV is the first register after 25 not used by FCT.

```
*FTC    FCT
        (FORTRAN deck)
*FTC    DERIV
        (FORTRAN deck)
*LDR    FCT     M0800, R025
*LDR    DERIV   M0900, R025
*END
*STOP
```

2.3 FORTRAN Implementation and Limitation

The FORTRAN IV subset implemented by the Wang compiler-loader system has been completely described.[1] To make this report as self-sufficient as possible, a general list of unimplemented FORTRAN IV capabilities is reported here (table II).

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[1]*H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973), section 2. Changes in the restrictions are noted in section 4 of TM-73-15S.*

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TABLE II.   FORTRAN PROGRAM STATEMENTS REQUIRINT EDITING[1]

Subroutines not provided	Not implemented and ignored	Not implemented with error result	Must be followed by at least one blank
OVERFL(J)	ENDFILE	ASSIGN N TO I	DIMENSION
DVCHK(J)	PUNCH	BLOCK DATA	COMMON
SSWTCH(I,J)	PRINT	COMPLEX	INTEGER
SLITET(I)	REWIND	DATA	REAL
ERF(X)	NAMELIST	ENTRY	DOUBLE
GAMMA(X)	BACKSPACE	CALL EXIT	PRECISION
ALGAMA(X)	FORMAT	EXTERNAL	LOGICAL
CEXP(X)		GOTO I, (N1,...,	SUBROUTINE
CLOG(X)	Machine-dependent	NM)	CALL
CSIN(X)	functions ignored	RETURN I(I not	FUNCTION
CCOS(X)	AND(X,Y)	blank)	
CABS(X)	OR(X,Y)	Arithmetic State-	
CSORT(X)	COMPL(X)	ment Function	
CMPLX(X1,X2)	BOOL(X)		
CONJG(X)			
AIMAG(X)			
REAL(X)			
DUMP(A_1,B_1,...)			
PDUMP			
(A_1,B_1,...)			

Special cases:

(a)   Function names not allowed as arguments of a subroutine or function subprogram.   Subscripted variables allowed when not outputs.   Minimum of 1 and maximum of 15 arguments.   Function nesting limited to 5.

(b)   Values of DO indices are not available outside of the loop.

(c)   Variables, constants, reserve words, or special operators cannot be continued on the next line.

[1]*From H. Bloom and A. Hausner, Harry Diamond Laboratories TM-73-15.*

In general, all the important facilities in FORTRAN IV have been implemented; perhaps the only two deficiencies are no complex arithmetic and only single-dimension arrays.   However, these restrictions are sensible when the computer being used has the limited size of a Wang 520. Table III summarizes the specific restrictions.

TABLE III. SET OF FORTRAN IV CAPABILITY RESTRICTIONS[1]

(1) Complex constants are not allowed.

(2) Arrays can be only one dimensional.

(3) Trigonometric functions arguments such as SIN have a magnitude restriction of 10 radians.

(4) Computed GOTO has a limit of 20 statement numbers. If the index is out of range, the default is to the last number.

(5) The DO index value is not available outside the DO loop. The maximum DO nest level is 5.

(6) The "n" in PAUSE or STOP may be only a single decimal digit.

(7) Maximum and minimum built-in functions can have two arguments only.

(8) User-defined subprograms do not supersede system routine names.

(9) Variable dimensions are not allowed.

(10) Only one labeled COMMON can appear on a given COMMON card.

---

[1] *Summarized from H. Bloom and A. Hausner, Harry Diamond Laboratories TM-73-15, section 2.*

The compiler-loader system assumes that the FORTRAN decks submitted are free of syntax errors and thus does not perform any degree of syntax checking itself. Therefore, it is possible for a run to fail, and the computer will list an error that is completely meaningless to the user. In this case, the user should satisfy himself that his decks are running programs.

2.4 User-Supplied Compiler Commands

As described in detail previously,[1] the system allows the user to include special compiler commands (table IV) to improve his code, if he desires. These commands appear directly in the FORTRAN deck and are entered as special comments. The commands T, R, and S are used for register optimization. Since the automatic register assigner subsystem (AUTO, sect. 3.3) was added, there is little need for the user to assign variables to basic registers. However, the option is available and does

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[1] *H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973).*

TABLE IV. USER-SUPPLIED COMPILER COMMANDS[1]

Command	Effect
1. T Z (Top assigning)	The top register in the program is changed from 15 to Z (<15).
2. R N($V_1, \ldots, V_m$) (Equivalencing)	The FORTRAN variables $._1, \ldots, V_m$ are all assigned the same basic register N($00 \leq N \leq 15$).
3. S name($C_0, \ldots, C_m$), d, R1-R2, $Z (Subprogram specification)	(a) "name" is the name of a subprogram to be called as name($a_0, \ldots, a_m$). (b) C_i is a special symbol that determines that property of the corresponding actual subprogram call argument as follows: C_i=B; argument a_i is both an input and output variable (a_i must be nonsubscripted). I; argument a_i is input expression only. O; (letter O) argument a_i is output variable only. (a_i must be nonsubscripted). E; argument a_i is empty variable, i.e., neither input nor output. (c) d is the maximum number of nested DO indices in "name." If d is omitted, all necessary DO indices of the calling program will be saved and restored. (d) R1-R2 is the range of basic registers to be saved in the calling program. If R1=R2=0, no registers are saved. If the range is omitted, all variables assigned to basic registers in the calling program will be saved and restored. (e) Z is the top register specified in a T statement in "name." If $Z is omitted, Z=15. (f) d, R1-R2, and $Z fields may be listed in any order.

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[1] *From H. Bloom and A. Hausner, Harry Diamond Laboratories TM-73-15 (July 1973)*

TABLE IV.   USER-SUPPLIED COMPILER COMMANDS[1]   (CONT'D)

Command	Effect
4. W V(format, N, M) (I/O specification)	(a) V is the name of a FORTRAN variable. (b) Format is any four digit allowable Wang format that can follow the PRINT step (table 33 of HDL-TM-73-15). (c) N is the print-on-read indicator. N = 0; do not print input on READ. N = 1; print input on READ. (d) M is the spacing indicator. M = 0; no spaces. M = 1; space before printout. M = 2; space after printout. M = 3; space before and after printout. (e) If N = 0, M is ignored on a READ. (f) If format is 0015, N and M are used with the previously defined default format (table 19 of HDL-TM-73-15).

(a)   All commands must start with COMPILE in columns 1-7.

(b)   Card commands cannot be continued on next line.

(c)   Only one S command can appear for each "name."

(d)   Any FORTRAN variable can appear in at most one R command.

(e)   Subprogram arguments cannot appear in an R command.

(f)   Only one register can be specified in one R command.

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[1]*From H. Bloom and A. Hausner, Harry Diamond Laboratories TM-73-15 (July 1973)*

allow for the most efficiently generated code. The command T is usually used with respect to the command S, in order to line up arguments in the called routine with the argument register storage in the calling routine. The S command is mainly designed to minimize the amount of code that must be generated each time a call is translated. Examples of ways that the R, S, and T commands can be used have been given earlier.

Since format statements are not implemented in this system, the W command allows the user to make full use of the I/O capabilities of the Wang 520 printer. Hence, whenever a variable is referenced in an I/O statement, the indicated W format is used in the translation, if it exists.

3. DESCRIPTION OF SYSTEM STRUCTURE

The compiler is divided into six subsystems: (1) encoder, (2) parser, (3) automatic register assigner, (4) translator, (5) optimizer, and (6) loader. A brief description of each system is given below.

3.1 Encoder

The encoder takes the FORTRAN program string code and generates an encoded program string. It performs the following special features:

(a) Generates special operator code (for example, X^2, $1/X$, Π, power of 10 shifts) to take advantage of the Wang operator set.[1]

(b) Sets up COMPILE option tables.

(c) Eliminates FORTRAN formats from code and removes format number and device index from I/O statement.

(d) Removes commands not allowed in version.

(e) Generates special end-of-DO (CONTINUE) statement with new label that also replaces the DO statement label. This is a new feature that eliminates ambiguities in the pretranslation of a FORTRAN statement into a multiline code (i.e., for I/O, certain LOGICAL IF and function calls).

3.2 Parser

The parser takes the encoded string and generates a reverse Polish string. It performs the following special features:

---

[1]H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973), table 12, section 3.2.1.

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(a) Reorders expressions having a commutative binary operator (+, *, .AND., .EQ., .OR., .NE.), if there is a reduction in the number of registers needed to compute the expression. The new algorithm replaces the one mentioned previously[1] in that it simply checks the expression with the arguments in either position to determine the best ordering.

(b) Reorders commutative expressions, provided there is no change in the number of registers under the following conditions (in order of priority):

(1) Reorders the assignment expression so that a variable assigned in the previous statement is closest to the left of the present expression. Doing so allows the recall suppression feature to be more effective; for example, statements k = 1, I = J + K will be pretranslated as K = 1, I = K + J.

(2) Reorders the expression to replace the two consecutive operators "$-_{unary}$" + with "$-_{binary}$"; for example, X = - A + B becomes X = B - A.

(c) Defines code for (F, (A, and (M to indicate the end of a function, array, and macro argument list, respectively.

(d) Checks LOGICAL IF statement for function or I/O statement expansion candidates. If expansion is required, the statement is altered. For example,

IF(X. EQ.1) Y(I) = F(X)

becomes

IF(X. EQ.1) GOTO L1

GO TO L2

L1 Y(I) = F(X)

L2 next statement

where

L1 and L2 are system-generated labels.

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[1]H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973), table 12, section 3.2.1.

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(e) Stores equivalence and common statements into system tables.

(f) Checks for function or I/O expansion. If the statement has a label, the label goes with the first statement in the expansion. For example,

10   Y(I) = F(X)   becomes 10   T.00 = F(X)

                                Y(I) = T.00

10   READ ( ) X, Y becomes 10   READ ( ) X

                                READ ( ) Y

(g) Defines the array repeat operator A_R if assignment array appears on the right side of the assignment. For example,

X(I) = X(I) + B/X(I)

becomes

X(I) = A_R + B/A_R

(h) Looks for the pattern "expression * expression" (appearing in FORTRAN format) and replaces it with (expression)**2.

(i) Looks for the pattern ++ or ** (appearing in reverse Polish). If it is found, the second operand of the first operator is switched with the operator. For example,

the FORTRAN (A + B) + (C* D), first in Polish (AB+CD*+),

and then (CD*AB++) after reordering becomes

the FORTRAN ((C * D) + A) + B, or in Polish (CD*A+B+).

3.3 Automatic Register Assigner (AUTO)

The AUTO system assigns auxiliary registers (i.e., work registers, DO index registers, and register 00) to common subexpressions and temporary variables and free registers to other variables if so specified. The discussion of register optimization is very important and is handled specially in section 5.1. This system is new to the translator, but the system can greatly reduce the program size by trying to optimize the use of the basic registers.

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3.4 Translator

The translator takes the parsed string and generates the relocatable Wang code. There are many local optimization features performed at this point.[1]

The techniques used in translating each type of FORTRAN statement into corresponding Wang Code have been described[1] in detail. Even if the compiler-loader system is not used, it is worthwhile to learn the translation algorithms and apply them when writing the Wang code, especially in the case of conditional transfers and DO loops. The original report also describes the basic translator scheme for setting up the calculator as a computer structure and use of the registers in implementing the translation algorithms.

3.5 Optimizer

The optimizer (or second-pass optimizer) takes the relocatable Wang code generated by the translator and searches for certain patterns, in order to reduce the number of steps. The seven passes made through the code have also been discussed.[1] The current version of the optimizer makes an additional eight passes to try to further reduce the number of steps. These are fully discussed in section 5.2.

3.6 Loader

The loader combines the whole relocatable Wang code generated from the FORTRAN programs with any externally defined Wang programs and stores the whole code together in absolute form by use of the following order:

      (a) External Wang programs

      (b) FORTRAN programs

      (c) Large number storage in nonbasic registers

      (d) Nonbasic variable register storage.

The loader outputs a set of punched cards representing the object deck of a loaded program module (sect. 2).

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[1]*H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973), tables 15, 17, 18.*

An optimization algorithm within the loader attempts to use the same nonbasic registers for variables in different programs, if doing so is possible. Variables (including arrays) that are candidates for sharing a nonbasic register with a variable (or array) in another program must obey the following property. Between the first and last reference to the variable, there can be no call to another subprogram. This restriction is necessary to keep the value of the assigned nonbasic register from changing in the called subprogram and, hence, storing an incorrect value for the variable used in the calling program.

4. CHANGES IN ALGORITHMS

Aside from many new features in the compiler system, there have been many changes also in the algorithms already developed and described.[1]

(a) The code generated from the nonbasic operators .LE., .LT., .GE., and .GT.[1] has been shortened, and the code for the .EQ. and .NE. simple LOGICAL IF statement has been changed, to avoid the use of register 00. Table V shows the changes.

TABLE V. CHANGES IN LOGICAL CODE

.LE.	.LT.	.GE.	.GT.	IF (J.EQ.K) S	IF (J.NE.K) S
- L	- L	- L	- L	recall J	recall J
T L	T L	E 1	E 1 .	ST L	ST L
J IF 0	J IF 0	SP-ST L	SP-ST L	recall K	recall K
E 0	J IF +	J IF 0	J IF 0	- L	- L
J IF +	E 1	J IF +	J IF +	J NE 0	J IF 0
E 1	ST L	T L	GO	translate S	translate S
ST L	RE L	GO	T L		
RE L		RE L	RE L		

(b) The code used for generating function expansion[1] has been altered so that if a label appears in the original statement, this label eventually appears in the first statement of the expansion.

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[1]H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973).

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(c) The code for generating DO loops[1] has been altered. The special DO label Lnn is now used as the label on the last statement of the DO loop. (A special CONTINUE statement is added, see sect. 3.1(e).) The combination of changes (b) and (c) removed the problem of not allowing function calls to be in the last statement of a DO loop.

(d)   The special DO label name generated is now D.nm.

(e)   The system label generated is now LABnm.

(f)   The system-created variable (ZZZZnm) is now T.nm.

(g)   The subprogram save variable (AAAAnm) is now AAA.nm.

5.   NEW OPTIMIZATION FEATURES

Since the development of the original compiler, the major change in the new system (besides the loader phase) has been the concern for more step optimization. The work lies in two major areas:

(a)   maximum use of the basic registers

(b)   recognition of repeatable patterns in the code so that copies of the patterns can be eliminated (e.g., generation of the same array element in two statements). The two types of optimization take place in the AUTO and optimizer subsystems, respectively.

The user previously had to decide whether or not he needed optimization tricks. They are now automatically performed by the compiler (table VI).

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[1]H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973).

TABLE VI.   ADOPTION OF OPTIMIZATION TRICKS

Type	Section with reference[1]
Using the basic registers effectively	5.1 (6.2.1)
Arithemetic IF statements	5.2 (6.2.2)
DO index suppression	3.2-b-1 (6.2.4-2)
Low index (of DO) is an expression	5.1.2-b Case 2 (6.2.4-3)
Register 00 is not used (upper index is expression)	5.1.2-b Case 3 (6.2.4-4)
Recall array suppression	5.1.2-a (6.2.5-1)
Transposing terms for recall suppression	3.2-b-1 (6.2.6-1)
Transposing terms to lower work register requirements	3.2-a, 3.2-i (6.2.6-3)
Trailing zeros	5.2 (6.2.7-1)
Constant set	5.2 (6.2.7-2)
Decimal suppression	5.2 (6.2.7-4)
Squaring	3.2-h (6.2.8-3)
ZZZZnn equivalencing	5.1.2-c (6.2.8-4)

[1]*Section number in parentheses is from HDL-TM-73-15.*

5.1   Register Optimization

As   mentioned   in section 3.3, the most important resources   in the calculator are the 16 basic registers that play an important role in the statement   translation.   Some   of   the   optimization   concepts were obtained from Gries,[2] Hopgood,[3] and Rustin.[4]   However, it   is   important also   that   some   of   the   registers be used for storing the values   of variables.   There are three very critical savings:

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[2]*D. Gries, Compiler   Construction   for   Digital   Computers, New York: John Wiley and Sons (1971).*

[3]*F. R. A. Hopgood, Compiling Techniques, New York: American Elsevier Publishing Co. (1969).*

[4]*R. Rustin,   ed.,   Design   and   Optimization of Compilers, Englewood Cliffs, NJ: Prentice Hall, Inc. (1972).*

(a) Since "nonbasic" registers are constructed by the concatenation of eight program steps, these steps can be saved if the variables can be stored in basic registers, instead.

(b) Many of the step optimization features (such as simple updating) can be applied only if the varible is in a basic register.

(c) Execution time is saved, not only from the above types of step savings, but also by the use of basic register store-recall rather than "nonbasic" store-recall.

The goal of register optimization is to make use of the basic registers when they are not being used in the ordinary statement translation. Let

M_w = the maximum number of work registers used in any one statement,

M_d = the maximum number of DO index registers needed at any time,

LT = the first available work register,

W_i = the number of work registers needed for statement i,

D_i = the DO index level at statement i.

For statement i, the registers $LT-W_i$ through $LT-M_w+1$ and M_d through D_i+1 are free for some other use. In addition, register 00 might also be free. Hence, these registers can be used for storing the values of variables at selected points in the program. In programs where there is a large value for W_i (such as 4) or D_i (such as 3), register optimization can result in tremendous savings of space, since these peak values occur infrequently in the program (for W_i, usually once or twice). However, care must be taken in the choice of which variables to use with which registers. The next section lists definitions of terms needed in the description of the register optimization that is performed by the compiler.

5.1.1 Definitions

(a) Auxilliary register--any register that at any time was used as either a work register (i.e., for computing expressions) or a DO index register. Register 00 is also considered auxiliary. These registers are used at least once in the ordinary statement translation described in section 3.4. An auxiliary register is considered available in a given statement span if it has not been previously used in any statement within the span.

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(b) Free register--free registers F_r are those defined by $LT-M_w \geq F_r > M_d$. These registers are never used in the ordinary statement translation; hence, they are entirely free to be used for variable register assignment.

(c) Variable domain--the span of statements from the first to the last referencing the variable in the program. If the variable appears outside a DO loop and its last reference is within the DO loop, its domain is extended to include the entire DO loop.

(d) Common subexpression domain--the span of statements from the first to the last that includes the subexpression. Within the span, the following criteria must be satisfied:

(1) No statement labels except for the following special case:

IF (arithmetic expression) L1, L2, L3

L_i statement where i = 1, 2, or 3.

(This criterion is somewhat restrictive, but greatly simplifies the pattern searching. Also, it eliminates the need to move the expression backwards in the program to make certain that no jump can occur over the first appearance of the expression.)

(2) No new assignment involving a variable used in the expression

(3) No subprogram references.

(e) Closed block--a span of statements obeying the following properties:

(1) No backward transfers

(2) No transfers from outside the block to within the block

(3) DO loops may appear within a closed block

(4) No function or subroutine call can appear except as the first statement of the closed block.

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(Without properties (1) and (2), the span of the closed block would be inefficiently expanded to include the whole range from the transfer back to the label reference. Doing so would eliminate most of the register optimization. Property (3) is included because of the popular usage of the DO loop, which usually dominates every segment of any program. Property (4) is necessary because the compiler does not know what registers may be used in the subprogram; hence, it would have to save all registers used up to that point and result in extra steps generated by the save code.)

(f) Local domain of a variable--any span of statements that references the variable and obeys the following properties:

(1) The first statement is an assignment to the variable (not as a result of a LOGICAL IF). This cannot be an update $(Y = f(Y))$.

(2) All properties of a closed block must be obeyed.

(3) The span includes all references after the first assignment that obey properties (1) and (2).

(The properties define a region in which a variable is totally defined, since the first statement must be an absolute assignment.)

(g) Temporary variable--a variable whose domain lies entirely within a single closed block. In addition, the variable may not have appeared in a COMMON, FUNCTION, SUBROUTINE, or EQUIVALENCE statement, nor be an array name. A good example of a temporary variable is the switch variable used for arrays:

TEMP = A(I),   A(I) = A(I+1),   A(I+1) = TEMP.

The variable TEMP has no real importance, except to be used as temporary storage. Certainly, TEMP should be stored in a basic register, if possible.

(h) Global variable--a variable whose domain includes one or more closed blocks. These variables are usually heavily referenced throughout the program; hence, they cannot fit within any defined domain. However, it would be especially beneficial if basic registers could be assigned them because of the step savings in the referencing.

(i) Local variable--A variable over whose domain exists one or more local domains. The local variable obeys the properties of a temporary variable. Local variables are, in most cases, special examples of temporary variables. In general, the programmer has used

the name of a variable that is constantly used for temporary storage in many places in the program.   The local domain definition implies that the variable is entirely defined within a small local region, just as in the example given for the temporary variable--see (g) above. This local definition may occur several times for the same variable in one program.

5.1.2   Register Assignment

As stated in section 3.3, auxiliary registers are assigned by the system in its process of translating the FORTRAN statements. This section is concerned with the assignment of registers for variables. The system does assign registers to all arguments of a subprogram (fig. 1).   It can allow the programmer to specifically assign variables to registers under program control (sect. 2.4).   The system register assignments are made in the following order:

Register (basic) number   Register (nonbasic) number

Step No.

Figure 1.   Configuration of translator scheme.

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(a) Assignment of common subexpressions--If auxiliary registers are available, common subexpressions are assigned to them in the following order. Let p = the number of occurrences times the number of tokens (e.g., operators and operands) in an expression. Hence, p is a rough estimate of the number of steps that can be saved by replacing all occurrences of a common subexpression with a variable reference and initially assigning the variable the value of the expression. The expressions are considered in decreasing values of p. The register used is no longer available in the entire expression domain. If a common subexpression cannot be assigned a register, it is ignored.

Common subexpression register assignment was chosen first because the domain is so restrictive and huge savings of steps are possible. Experience has shown that most subexpressions are array elements (such as A(I+1)). In this compiler, it takes at least six steps to generate an array element. Hence, if the element appears three times, at least 9 steps can be saved (12 steps, less two extra recalls and one store). Expressions are ignored if there are no free auxiliary registers, since use of a temporary variable for storage requires the generation of a nonbasic register that requires an additional eight steps. Experience has shown, however, that a free auxiliary register is almost always available.

(b) Assignment of a temporary variable--temporary variables are assigned to auxiliary registers, if available, in the order of decreasing frequency of references. The register used is no longer available in the entire variable domain.

Approximately 20 percent of the variables in an average program obey the definition of a temporary variable. However, only a few of these variables have an auxiliary register available over their domain, unless the domain is relatively small in its span.

In three special cases, the auxiliary register availability definition can be overridden and provide even more optimization. The cases follow:

Properties of Variables Considered Special Cases

(1) Exactly two references are in consecutive statements (in the entire program).

(2) First reference is an assignment.

(3) Second reference is not in a labelled statement.

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Cases

(1) Strictly temporary variable:

$$X = . . .$$
$$A = X. . .$$

} Register LT is used for X if A is nonarray and LT-1 is used if A is an array.

or

$$K = . . .$$
$$A(K) = . . .$$

} Register LT is used for K.

For this case, X (or K) would have been recalled and then stored in LT anyway; instead, the values can be stored in LT directly, even though LT is not available according to the definition. Not only is a register saved, but also steps are saved.

(2) Low limit of DO loop:

$$I1 = . . .$$
$$DO. . . I = I1, . . .$$

} Use index register assigned to I for I1.

Case (2) occurs when the lower limit is an expression. Since FORTRAN IV does not allow expressions as DO limits, the programmer must resort to the use of a temporary variable. The system essentially undoes this wasteful operation.

(3) Upper limit of DO loop:

$$I2 = . . .$$
$$DO. . . I = . . ., I2, . . .$$

} Use register 00 for I2 if it is available within the loop.

The system uses register 00 to store the contents of the upper limit at the end of the DO loop in preparation for a transfer check back to the beginning of the loop. As in case (2), the system essentially allows the upper limit to be an expression.

(c) Assignment of local variables--local variables are assigned to auxiliary registers, if available, in the following order (each is based on decreasing frequency of references): (1) variables whose every reference is included within a local domain and (2) variables for which at least one reference does not appear in a local domain.

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A distinction must be made between cases (C-1) and (C-2) because the variable in case (C-1) is always redefined at the beginning of a local domain. Hence, it makes no difference if the auxiliary register used to store the variable value is reused for another purpose between two local domains of the same variables. However, for case (C-2), it is necessary to add a special store instruction each time an assignment is made, so that a global value can be maintained for the variable.

It is possible that a variable can be defined as a local variable in many local domains. Hence, in one domain, the variable could be assigned register 10 and in another domain, register 2. The local variable register assignment is perhaps the most heavily used portion of the entire register assignment algorithm, since the local domains appear in such frequency and are, in general, extremely restrictive in domain size. Cases (b-1), (b-2), and (b-3) for temporary variables apply also for local variables. The register used is no longer available in the entire local domain.

The following example should help to illustrate the concept of local variable register assignment: Assume that X is assigned registers 1 and 2 in each domain, Y is assigned register 2 in its first domain, and Z is assigned register 8.

Code

```
    X = 1       E 1
      .
      .
      .
    Y = X+1     ST 1                    E2
                  .          .
                  .          .
                  .          .
    Z = Y+2     RE 1        E4         ST2
                           STORE
                ST 2          Y
    GO TO 20    E1
      .         +2          MARK
      .                        20
      .         STORE       E2
    Y = 4         Y         ST LT
20  Y = 2+Y     ST 8        RECALL
                E 2             Y
                +8           ×LT
    X = 2       SEARCH      STORE
                   20          Y
```

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The variable X satisfies case (c-1) since it is totally defined within every domain where it appears. Hence, a register can be simply substituted for X for each reference. However, Y appears as case (c-2). Its first domain is local, but not the remaining references. The programmer can substitute a register for Y in the first domain, but this register may not be available at statement 20. Hence, one must also save the value for Y in its general storage location.

(d) Assignment of free register variable--the programmer can specify that the free registers be used for variable assignment (AUTO option, table I). They are allocated in order of decreasing frequency of references to all variables not already assigned registers by the system. Only one variable can be assigned to a given free register.

Since the compiler is designed to store arguments of subroutines in basic registers, care must be taken in subprogram calls to save the values of variables used for permanent storage in nonbasic registers if they would be destroyed by the called program. Hence, the best feature of the common-expression, temporary variable, and local variable register assignment is that the values in the registers can be destroyed when calls are made. However, if free registers are assigned, their contents may have to be saved. The programmer does have control in specifying which registers need be saved when the program calls a given subprogram (command S, table IV).

5.1.3 Example: Use of Auxiliary Registers

The sample program of figure 2 illustrates the use of auxiliary registers. A register map is given in figure 3. The ARG column gives the assigned register number (20 indicates that a nonbasic register must be assigned). A maximum of three work registers and one DO index register is used. (Actually, there are only two registers after B(I) is set up as a common subexpression. See A(I) statement.) In this example, all the variables qualify as temporary variables, and the variables E, F, and X are assigned registers 00, 14, and 13, respectively. The variables C, M, and K are strictly temporary variables that can be assigned register 15. The temporary variable N satisfies the lower DO index condition and hence is assigned register 01. The temporary variable KK satisfies the upper DO index condition and is assigned register 00. The variables A and B are

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assigned nonbasic registers. The variable J, although temporary, cannot be assigned an auxiliary register over its domain, since none is available. However, its domain can be subdivided into two local domains, each of which satisfies the strictly temporary variable case (J is assigned register 15). Since, in general, J can be assigned a different register in each domain, its ARG column has the value 20.

FORTRAN COMPILER TEST1

```
C       PROGRAM ILLUSTRATES THE USE OF AUXILIARY REGISTERS
        DIMENSION A(1), B(1)
        E=1
        F=1
        C=1
        X=E+F*C
        M=2
        J=1+M
        K=2*J
        N=K+1
        DO 10 I=N,5
        A(I)=B(I)+1./(B(I)*B(I))
    10 CONTINUE
        KK=B(I)
        DO 20 I=1,KK
        X=X+1
    20 CONTINUE
        J=3
        X=J*J
        STOP
        END
```

Figure 2. Sample program listing.

NAME TABLE

INDEX	NAME	DIM	TYPE	ARG
1	A	1	0	20
2	B	1	0	20
3	E	0	0	0
4	F	0	0	14
5	C	0	0	15
6	X	0	0	13
7	M	0	1	15
8	J	0	1	20
9	K	0	1	15
10	N	0	1	1
11	I	0	1	20
12	KK	0	1	0

Figure 3. Register table.

It is assumed that the loader will store the pointer value n-1 in the register allocated to A if register n contains A(1).

5.1.4 Program Execution

The relative Wang code generated is shown in figure 4. The program illustrates the following points:

(a) Remembering constants--Steps 0 to 3 store 1 into E, F, and C. However, since X has been assigned register 13, the system changes ST 15 to St 13 to save a step and computes X in register 13.

(b) Expression optimization--Steps 4 to 6 translate X=E+F*C. The parse string is XCF*E+=. Since the system remembers that F is in the window, it does not recall it, but simply multiplies the value by the result of X obtained so far (step 4).

(c) Strictly temporary variables--Steps 7 to 10 translate M=2; J=1+M. Steps 11 to 13 translate K=2*J; N=K+1. Even though M, J, and K are using register 15, the register number is changed to 01 to correspond to the first assignment for N. Step 11 illustrates the use of the special "2*" operator that does a repeated addition to save a step.

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STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
0	0001		E 1		35	0005		E 5
1	0600	ST	00		36	0600	ST	00
2	0614	ST	14		37	0001		E 1
3	0613	ST	13		38	0201	+	01
4	0413	X	13		39	0902	SHIFT	ALPHA
5	0700	RE	00		40	0806		SIN
6	0213	+	13		41	0800		SEARCH
7	0002		E 2		42	D00		
8	0001	ST	01		43	0001		E 1
9	0001		E 1		44	0615	ST	15
10	0201	+	01		45	0801		RECALL
11	0201	+	01		46	B		
12	0001		E 1		47	0215	+	15
13	0201	+	01		48	1511		INDIR
14	0900	SHIFT	MARK		49	0715	RE	15
15	D00				50	0912	SHIFT	INT
16	0615	ST	15		51	0600	ST	00
17	0801		RECALL		52	0001		E 1
18	B				53	0601	ST	01
19	0215	+	15		54	0900	SHIFT	MARK
20	1511		INDIR		55	D01		
21	0715	RE	15		56	0001		E 1
22	0600	ST	00		57	0213	+	13
23	0701	RE	01		58	0001		E 1
24	0615	ST	15		59	0201	+	01
25	0801		RECALL		60	0902	SHIFT	ALPHA
26	A				61	0806		SIN
27	0215	+	15		62	0800		SEARCH
28	0700	RE	00		63	D01		
29	0614	ST	14		64	0003		E 3
30	0812		X**2		65	0615	ST	15
31	0815		1/X		66	0812		X**2
32	0214	+	14		67	0613	ST	13
33	1511		INDIR		68	0903	SHIFT	STOP
34	0615	ST	15		69	0914	SHIFT	END

Figure 4. Wang code listing.

(d) The DO loop label--Steps 14 to 15 define the DO loop DOO. The system knows that the index N is immediately available and hence can store it in the first available register used by computing B(I).

(e) Common subexpression--Steps 16 to 22 are used to compute the common subexpression B(I) and store it in 00.

(f) Squaring--Step 30 is used to find B(I)*B(I).

(g) End-of-DO-loop--Steps 35 to 42 perform the end-of-DO loop check (α, SIN causes a two-step jump if the contents of register 00 are less than the contents of the display window).

(h) Upper DO index--Steps 43 to 51 translate KK = B(I), storing the result in register 00. Doing so saves the updating of register 00 at the end of the DO loop (see steps 35 to 36 for the previous DO loop).

In many test cases, as much as 20 percent of the core was saved due to the register optimization.

5.2 Additions to the Optimizer Subsystem

The second-pass optimizer (sect. 3.5) contains eight additional passes through the translation code in an effort to reduce the number of steps:

(a) This pass effectively changes the FORTRAN statement,

IF(A)N1,N1,N2   to   IF(A.LE.0.)GOTO N1

                                    GOTO N2

unless statement N1 follows. In that case, IF(A.GT.0.) GOTO N2 is used. Also, the statement

IF(A)N1,N2,N2

is changed to

IF(-A.GT.0.)GOTO N1   if statement N2 follows

or

IF(-A.LE.0.)GOTO N2   if statement N1 follows.

If neither follows, no change is made.

(b) This pass changes the sequence

$$
\begin{bmatrix}
\text{Jif+} \\
\text{search} \\
\text{L1} \\
\text{search} \\
\text{L2} \\
\text{Mark} \\
\text{L1}
\end{bmatrix}
\quad \text{to} \quad
\begin{bmatrix}
\text{ch sign} \\
\text{Jif+} \\
\text{search} \\
\text{L2} \\
\text{Mark} \\
\text{L1}
\end{bmatrix}
$$

It does this before the pass that eliminates unreferenced marks, so that Mark, L1 is eliminated also if it is not referenced. The code arises from the FORTRAN statement IF(A), L1, L3, L2 with statement L1 following.

(c) This pass checks to eliminate trailing zero digits in a number when advantageous.

(1)   If there is only one trailing zero of an integer, no change is made.

(2)   Two or more trailing zeros of an integer are changed to exponential notation; for example, 1000 is changed to 1.E3 with the translated code E1, α, f3.

(3)   Trailing zeros of decimal numbers are eliminated; for example, 12.7300 is changed to 12.73.

(4)   If the first trailing zero of a decimal number is left of the decimal point, the decimal point is eliminated, and steps (1) and (2) apply; for example, 12500.00 is changed to 125E2, with the α shift used to multiply by 100.

(5)   All the trailing zeros of a number with an exponent to the right of a decimal point are eliminated; for example, 12.50E23 is changed to 12.5E23. This change does not result in an optimum translation, since the decimal point can be eliminated by use of 125E22. It is eliminated in pass (d).

(6)   If the first trailing zero of a number with an exponent is to the left of a decimal point or just to the right of it, the decimal point is eliminated, and the exponent is adjusted; for example, -120.00E25 is changed to -12E26, and 32.0E-15 is changed to 32E-15.

(7)   The code E0, ST R, is changed to T R.

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The net effect of this pass is to make sure that no number is written with a trailing zero (in the mantissa, if in exponential notation) unless it is an integer multiple of 10, but not of 10^n for $n \geq 2$.

(d) This pass insures that identical numbers have identical representations.

(1) Integers are left untouched.

(2) Decimal points are introduced, if an exponent can be eliminated; for example, 12E-1 is best written 1.2.

(3) An exponent of 1 is eliminated for a nondecimal mantissa; for example, 12E1 is changed to 120.

(4) A SETEXP notation is changed to an α shift by introduction of a decimal point; for example, 12E-16 is best written 1.2E-15. The exponent field can now be translated in two steps (α, F15) instead of four, with a net saving of one step.

(5) All leading zeros of decimal numbers are eliminated; for example, 0.03 is represented as 3E-2 and 0.0001 as 1E-4.

(6) For a decimal point with an exponent, the exponent is eliminated, if possible, by shifting the decimal point to left; for example, 12.3E-2 is changed to .123.

(7) Otherwise, a check is made to see if a SETEXP notation can be changed to an α shift; for example 12.3E-16 is best written 1.23E-15 as in item (4).

(8) Otherwise, a check is made to see if the exponent can be eliminated by moving the decimal point to the right; for example, 12.36E2 is changed to 1236, and 0.013E2 is changed to 1.3.

(9) Otherwise, a check is made to see if the decimal point can be eliminated by moving it to the right; for example, 12.3E5 is changed to 123E4 (but not 12.3E-15 to 123E-16). See item (4) about A SETEXP notation.

The net effect of passes (c) and (d) is to obtain a unique translated representation for all numbers.

(e) This pass eliminates the necessity of entering a number when it is determined that it is in the window. Thus, the FORTRAN code

```
A(1)=1.2
X=1.2
Y=1.2
```

is translated

```
                    generated    [A(1)] in LT
                    E 1
                    E .
                    E 2
                    INDIR
                    ST LT
                    STORE
                    STORE  X
                           Y
```

(f) This pass further attempts to optimize steps involving arrays.

(1)   If the value of a needed array is in the window, it is not generated again. For example,

```
        A(I) = . . .

        T = A(I)+. . .
```

is obvious.

(2)   If the index of an array is determined to be in a register, it is not generated again. For example,

```
        A(I)= . . . .
        X = Y
        T = A(I)+. . . .
```

The determination is made that ℓ[A(I)] is still in LT, so the second A(I) is translated INDIR, RE LT. Another example is

```
        T = B(I)*A(I)
        B(I)=X
        A(I)=Y
```

where T is a basic register. The computation is performed in that register, leaving ℓ[A(I)] and ℓ[B(I)] undestroyed.

(3)   Item (2) applies if the index differs only by a constant. A code to subtract or add the constant is supplied as needed. This pass was motivated by frequent use of an exchange code in problems involving arrays. Thus, the code

```
        T=A(I)
        A(I)=B(I)
        B(I)=T
```

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is now translated with the locations of A(I) and B(I) generated only once.

(g) This pass tries to avoid an extraneous code involving the use of register 00.

(1) It eliminates T 00 when not needed. For example,

```
      IF(A)5,5,10
    5 IF(B)15,15,20
   15 . . . .
```

produces a code involving T 00 twice. The second T 00 is eliminated.

(2) It eliminates the code RECALL N, ST 00 when not needed, such as occurs in the translation

```
      DO5I=1,N
      DO5J=I,N
```

(3) It replaces the code RE 00, . . ., T 00, by T 00, . . . provided that the user has not specified a COMPILE R for 00 or that the meaning has not changed. This item is for situations in which 00 is used as a temporary variable prior to a zero being needed in 00 for any reason.

(h) A final check is made to eliminate all recalls of nondimensional variables that are in the window. If an RE R is directly preceded by PRINT, format, or INDIR, ST R, or any jump, SEARCH, Ll, or combinations of these, and the next previous operation is a ρR, then the RE R is eliminated. Similarly, if the code is STORE, X or RECALL, Y followed by the above nondestructive steps, followed by RECALL, X, the last two steps are eliminated. After any jump, a STOP or RETURN is allowed in place of SEARCH.

6. EXAMPLE

This lengthy example illustrates the use and effectiveness of this compiler. The example consists of a main program that calls the subroutine POLRT, taken without change from the 360 Scientific Subroutine Package.[5] The POLRT is used to find the complex roots of

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[5] *System/360 Scientific Subroutine Package, Version III, Programmer's Manual, Program Number 360A-CM-03X, ed. GH20-0205-4, IBM Corporation, White Plains, NY (August 1970), 181-183.*

real polynomials; the calling program must supply the degree M and the M+1 coefficients XCOF of the polynomial. A simple main program was therefore written to read these inputs, call POLRT, and write the output. Figure 5 shows the program, with comments to give motivations for each of the COMPILE statements that affect the translation. The MAIN was made a subroutine to allow the arguments to be aligned identically to POLRT. This is a common maneuver to save steps when subroutines are called, but it does require the COMPILE S statement. The dimensions of arrays were guessed at to try to allow large-degree polynomials in a fully expanded Wang 520.

In the *FTC card for MAIN, no options were specified; hence, both the source code and the translation output (name table, translation, and reference table) are printed. Figures 6 to 8 show the translation output. These have been previously described,[1] except that the reference table (fig. 8) now contains three additional lines: The top work register is 09 (registers 10 to 15 contain the arguments); only single DO loops are involved (because of reading and writing arrays); and one is the maximum number of work registers needed to translate any statement.

In the *FTC card preceding POLRT, the AUTO option was specified. Since POLRT calls no other routines and all of its nonargument variables are initialized at every entry, many steps are saved by allowing the compiler to assign basic registers for the most frequently used variable. If some of its nonargument variables were not initialized every time, or if POLRT had been called in a loop, then some register conflicts could arise. Then AUTO (nn-mm) would have to be used by the programmer to specify a more limited range. It is always up to the programmer to insure that no conflicts arise when many routines are compiled together.

Figure 9 contains the source listing of POLRT (the original comments have been deleted); figure 10, the name table; figure 11, the translation; and figure 12, the reference table. In figure 12, the work registers are 09, 08, and 07, and register 01 is used for the single DO loops. If AUTO were not specified, registers 02-06 would never be used. The name table in figure 10 assigns N, X, Y, SUMSQ, and IFIT to these registers. In addition, the compiler senses that TEMP can be assigned to one of the work registers (07), since it is a temporary variable in a single domain that does not use register 07. Similarly, the variable DX was assigned register 01, because it is defined and used in a single domain outside a DO loop, and the variables XTZ, L, and ITEMP were all assigned register 00. (When L is used as an index, it is assigned

[1]H. Bloom and A. Hausner, FORTRAN IV Compiler for the Wang 520 Calculator, Harry Diamond Laboratories TM-73-15 (July 1973).

FORTRAN COMPILER MAIN


```
      SUBROUTINE MAIN(XCOF,COF,M,ROOTR,ROOTI,IER)
      DIMENSION XCOF(25),COF(25),ROOTR(24),ROOTI(24)
      READ() M
COMPILE W M(1500,1,3)
C  THIS W CARD PRINTS M ON THE READ IN FORMAT 1500 WITH SPACES BEFORE
C  AND AFTER THE PRINT.
      N=M+1
      READ() (XCOF(I), I=1,N)
COMPILE W XCOF(0510,1,0)
C  THIS W CARD PRINTS THE COEFFICIENTS XCOF ON THE READ IN FORMAT 0510.
      CALL POLRT(XCOF,COF,M,ROOTR,ROOTI,IER)
COMPILE S POLRT(E,E,E,E,E,E),0-0
C  THIS S CARD INDICATES THAT NO ARGUMENTS OF MAIN NEED BE SAVED OR
C  RESTORED, AND THAT NO ARGUMENTS OF POLRT NEED BE INPUTTED OR OUT-
C  PUTTED.  THE REASON MAIN WAS MADE A SUBROUTINE WAS TO MATCH ARGUMENTS
C  FOR THIS PURPOSE.
      IF(IER.NE.0) GOTO 5
      WRITE() (ROOTR(I),ROOTI(I), I=1,M)
COMPILE W ROOTR(0010,0,1)
COMPILE W ROOTI(1110,0,0)
C  THESE W CARDS PRINT THE REAL AND IMAGINARY ROOTS IN FORMATS 0010 AND
C  1110, SEPARATING EACH PAIR OF ROOTS BY SPACES.
      STOP
    5 WRITE() IER
COMPILE W IER(0700,0,1)
C  THIS W CARD PRINTS THE VALUE OF IER IN THE FORMAT 0700 AFTER A SPACE.
      STOP
      END
```

Figure 5.   Program illustrating use of COMPILE statements.

INDEX	NAME	DIM	TYPE	ARG
1	MAIN	0	1	50
2	XCOF	25	0	15
3	COF	25	0	14
4	M	0	1	13
5	ROOTR	24	0	12
6	ROOTI	24	0	11
7	IER	0	1	10
8	N	0	1	20
9	I	0	1	20
10	POLRT	0	0	50

Figure 6.   Name table for program MAIN.

register 01.)   These   temporary   variables   would   have   been   assigned
auxiliary registers even if AUTO had not been specified.   The net effect
of AUTO was just the assignment of variables in registers 02-06.

When the reader   examines   the translation of POLRT in figure 11, he
must keep in mind   some   of   the new optimization features automatically
used.   For example, N+1   is   a   common   subexpression   in the line below
statement number 35, NXX=N+1 and two lines following KJ1=N+1.   Register
00 is used for this subexpression, computed in steps 56 to 58, and later
recalled in step 64.   Also,   KJ1 is stored in register 07 (step 65) for
use in the DO   loop   following   (steps 72   and   88).   Register   07   was
available for that local domain   and   one step was saved by this action.
(If KJ1 had been a basic   register,   one   step   would   have been wasted.
This   feature   is   implemented   before   register   assignments   and   does
sometimes lead to wasted steps.)

Following the POLRT source deck was an *LDR card   and   an   *END card
with no options listed.   The storage maps (fig. 13) and program   listing
(fig. 14)   are   printed regardless of any options that affect only entry
point codes, mark   numbers,   and   registers assigned.   In figure 13, the
arrays were   assigned   registers 16 to 113 as listed under LIMITS in the
storage map   for   MAIN.   (These are not repeated in the storage map for
POLRT, because the dimensions there   were   given   as   one.   All variable
dimensioned arrays should have dimension one.)   The   other   columns   are
almost self explanatory.   The INDEX, NAME, DIM,   TYPE,   and   ARG columns
are repeated   from   the name table (fig. 6) only for variables that must
be assigned space.   Columns for COM and EQU are for variables in common
or equivalence.   The LOC   column   contains   the location of the variable
or, in the case of   an   array,   the   location   of   the   pointer.   These
locations can be used to recall   these variables with the indirect code.
To   recall variables with the direct code,   the   REG   column   lists   the
direct register name.   The LIMITS column is applicable only to arrays.

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STEP	CODE	BUTTON	KEY
0	0900	SHIFT	MARK
1		MAIN	
2	0802		PRINT
3	0015		CLRDSP
4	0004		E 4
5	0609	ST	09
6	0903	SHIFT	STOP
7	0613	ST	13
8	0802		PRINT
9	1500	SP-RE	00
10	0802		PRINT
11	0015		CLRDSP
12	0609	ST	09
13	0001		E 1
14	0209	+	09
15	0901	SHIFT	STORE
16		N	
17	0001		E 1
18	0601	ST	01
19	0900	SHIFT	MARK
20		LAB00	
21	0609	ST	09
22	0902	SHIFT	ALPHA
23	1103	SHFT F	03
24	0600	ST	00
25	0715	RE	15
26	0209	+	09
27	0002		E 2
28	0200	+	00
29	0903	SHIFT	STOP
30	1511		INDIR
31	0609	ST	09
32	0802		PRINT
33	0510	/	10
34	0801		RECALL
35		N	
36	0600	ST	00
37	0001		E 1
38	0201	+	01
39	0902	SHIFT	ALPHA
40	0806		SIN
41	0800		SEARCH
42		LAB00	
43		POLRT	
44	0710	RE	10
45	0804		J IF 0
46	0800		SEARCH
47		5	
48	0001		E 1
49	0601	ST	01
50	0900	SHIFT	MARK
51		LAB01	
52	0802		PRINT
53	0015		CLRDSP
54	0701	RE	01
55	0609	ST	09
56	0712	RE	12
57	0209	+	09
58	1511		INDIR
59	0709	RE	09
60	0802		PRINT
61	0010		E .
62	0701	RE	01
63	0609	ST	09
64	0711	RE	11
65	0209	+	09
66	1511		INDIR
67	0709	RE	09
68	0802		PRINT
69	1110	SHFT F	10
70	0713	RE	13
71	0600	ST	00
72	0001		E 1
73	0201	+	01
74	0902	SHIFT	ALPHA
75	0806		SIN
76	0800		SEARCH
77		LAB01	
78	0903	SHIFT	STOP
79	0900	SHIFT	MARK
80		5	
81	0802		PRINT
82	0015		CLRDSP
83	0710	RE	10
84	0802		PRINT
85	0700	RE	00
86	0903	SHIFT	STOP
87	0914	SHIFT	END

Figure 7. Wang relative code for program MAIN.

```
MAIN    . . . . . . . . . .      1
N       . . . . . . . . . .     16    35
POLRT   . . . . . . . . . .     43
5       . . . . . . . . . .     47    80
LABOO   . . . . . . . . . .     20    42
LABO1   . . . . . . . . . .     51    77
```

```
THE FIRST AVAILABLE WORK REGISTER IS   9
MAX DO LOOP NEST IS 1
MAX REG RANGE IS   1
```

Figure 8.   Reference table for program MAIN.

```
      SUBROUTINE POLRT(XCOF,COF,M,ROOTR,ROOTI,IER)
      DIMENSION XCOF(1),COF(1),ROOTR(1),ROOTI(1)
      DOUBLE PRECISION XO,YO,X,Y,XPR,YPR,UX,UY,V,YT,XT,U,XT2,YT2,SUMSQ,
     1 DX,DY,TEMP,ALPHA
      IFIT=0
      N=M
      IER=0
      IF(XCOF(N+1))10,25,10
   10 IF(N) 15,15,32
   15 IER=1
   20 RETURN
   25 IER=4
      GO TO 20
   30 IER=2
      GO TO 20
   32 IF(N-36) 35,35,30
   35 NX=N
      NXX=N+1
      N2=1
      KJ1 = N+1
      DO 40 L=1,KJ1
      MT=KJ1-L+1
   40 COF(MT)=XCOF(L)
   45 XO=.00500101
      YO=0.01000101
      IN=0
   50 X=XO
      XO=-10.0*YO
      YO=-10.0*X
```

Figure 9.   Program listing for POLRT.

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```
      X=XO
      Y=YO
      IN=IN+1
      GO TO 59
   55 IFIT=1
      XPR=X
      YPR=Y
   59 ICT=0
   60 UX=0.0
      UY=0.0
      V =0.0
      YT=0.0
      XT=1.0
      U=COF(N+1)
      IF(U) 65,130,65
   65 DO 70 I=1,N
      L =N-I+1
      TEMP=COF(L)
      XT2=X*XT-Y*YT
      YT2=X*YT+Y*XT
      U=U+TEMP*XT2
      V=V+TEMP*YT2
      FI=I
      UX=UX+FI*XT*TEMP
      UY=UY-FI*YT*TEMP
      XT=XT2
   70 YT=YT2
      SUMSQ=UX*UX+UY*UY
      IF(SUMSQ) 75,110,75
   75 DX=(V*UY-U*UX)/SUMSQ
      X=X+DX
      DY=-(U*UY+V*UX)/SUMSQ
      Y=Y+DY
   78 IF(DABS(DY)+DABS(DX)-1.0D-05) 100,80,80
   80 ICT=ICT+1
      IF(ICT-500) 60,85,85
   85 IF(IFIT)100,90,100
   90 IF(IN-5) 50,95,95
   95 IER=3
      GO TO 20
  100 DO 105 L=1,NXX
      MT=KJ1-L+1
      TEMP=XCOF(MT)
      XCOF(MT)=COF(L)
  105 COF(L)=TEMP
      ITEMP=N
      N=NX
      NX=ITEMP
      IF(IFIT) 120,55,120
  110 IF(IFIT) 115,50,115
  115 X=XPR
      Y=YPR
  120 IFIT=0
  122 IF(DABS(Y)-1.0D-4*DABS(X)) 135,125,125
```

Figure 9. Program listing for POLRT (cont'd).

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```
125  ALPHA=X+X
     SUMSQ=X*X+Y*Y
     N=N-2
     GO TO 140
130  X=0.0
     NX=NX-1
     NXX=NXX-1
135  Y=0.0
     SUMSQ=0.0
     ALPHA=X
     N=N-1
140  COF(2)=COF(2)+ALPHA*COF(1)
145  DO 150 L=2,N
150  COF(L+1)=COF(L+1)+ALPHA*COF(L)-SUMSQ*COF(L-1)
155  ROOTI(N2)=Y
     ROOTR(N2)=X
     N2=N2+1
     IF(SUMSQ) 160,165,160
160  Y=-Y
     SUMSQ=0.0
     GO TO 155
165  IF(N) 20,20,45
     END
```

Figure 9.   Program listing for POLRT (cont'd).

Listings under LABEL and MARK indicate the mark code given for each label.   In   figure 13   MAIN   used   marks 0000   to   0002, and POLRT used marks 0003 to 0107.

No conflicting marks or registers exist, despite that register 114 was assigned to the variable N in MAIN and the variable XO in POLRT. This is part of an optimization scheme that equivalences variables in several programs.   In effect, the variables are placed in common.   To be a candidate for such treatment, the domain of a variable must not contain any function or subroutine calls, and the variable must not be in an EQUIVALENCE or COMMON statement.   Such variables are considered local to the problem and can be destroyed after leaving the program.

The final listing is shown in figure 14.   Array pointers are first set up (steps 02 to 13).   Next, the routines MAIN and POLRT are listed with the assigned registers, labels, and entry points replacing the symbolic ones.   All statement references in figures 8 and 12 are so replaced.   Finally, the large numbers .500101D-02 and .1000101D-01 needed in steps 99 and 103 of POLRT (fig. 11, 12) are generated as data in the program code in steps 720 to 735.   Because any steps converted to

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```
             NAME TABLE

INDEX  NAME       DIM TYPE  ARG

   1    POLRT       0    0    50
   2    XCOF        1    0    15
   3    COF         1    0    14
   4    M           0    1    13
   5    ROOTR       1    0    12
   6    ROOTI       1    0    11
   7    IER         0    1    10
   8    XO          0    0    20
   9    YO          0    0    20
  10    X           0    0     3
  11    Y           0    0     4
  12    XPR         0    0    20
  13    YPR         0    0    20
  14    UX          0    0    20
  15    UY          0    0    20
  16    V           0    0    20
  17    YT          0    0    20
  18    XT          0    0    20
  19    U           0    0    20
  20    XT2         0    0     0
  21    YT2         0    0    20
  22    SUMSQ       0    0     5
  23    DX          0    0     1
  24    DY          0    0    20
  25    TEMP        0    0     7
  26    ALPHA       0    0    20
  27    IFIT        0    1     6
  28    N           0    1     2
  29    NX          0    1    20
  30    NXX         0    1    20
  31    N2          0    1    20
  32    KJ1         0    1    20
  33    L           0    1     0
  34    MT          0    1    20
  35    IN          0    1    20
  36    ICT         0    1    20
  37    I           0    1    20
  38    FI          0    0    20
  39    ITEMP       0    1     0
```

Figure 10. Name table for POLRT.

Step	Code	Button	Key
0	0900	SHIFT	MARK
1		POLRT	
2	0106	T	06
3	0713	RE	13
4	0608	ST	08
5	0602	ST	02
6	0110	T	10
7	0708	RE	08
8	0609	ST	09
9	0001	E	1
10	0209	+	09
11	0715	RE	15
12	0209	+	09
13	1511		INDIR
14	0709	RE	09
15	0904	SHIFT	J NE 0
16	0800		SEARCH
17		25	
18	0100	T	00
19	0708	RE	08
20	0902	SHIFT	ALPHA
21	0805		J IF +
22	0800		SEARCH
23		32	
24	0001	E	1
25	0610	ST	10
26	0900	SHIFT	MARK
27		20	
28	0915	SHIFT	RETURN
29	0900	SHIFT	MARK
30		25	
31	0004	E	4
32	0610	ST	10
33	0800		SEARCH
34		20	
35	0900	SHIFT	MARK
36		30	
37	0002	E	2
38	0610	ST	10
39	0800		SEARCH
40		20	
41	0900	SHIFT	MARK
42		32	
43	0702	RE	02
44	0609	ST	09
45	0100	T	00
46	0003	E	3
47	0006	E	6
48	0309	-	09
49	0902	SHIFT	ALPHA
50	0805		J IF +
51	0800		SEARCH
52		30	
53	0702	RE	02
54	0901	SHIFT	STORE
55		NX	
56	0600	ST	00
57	0001	E	1
58	0200	+	00
59	0901	SHIFT	STORE
60		NXX	
61	0001	E	1
62	0901	SHIFT	STORE
63		N2	
64	0700	RE	00
65	0607	ST	07
66	0901	SHIFT	STORE
67		KJ1	
68	0001	E	1
69	0601	ST	01
70	0900	SHIFT	MARK
71		D00	
72	0707	RE	07
73	0609	ST	09
74	0701	RE	01
75	0309	-	09
76	0001	E	1
77	0209	+	09
78	0714	RE	14
79	0209	+	09
80	0701	RE	01
81	0608	ST	08
82	0715	RE	15
83	0208	+	08
84	1511		INDIR
85	0708	RE	08
86	1511		INDIR
87	0609	ST	09
88	0707	RE	07
89	0500	ST	00
90	0001	E	1
91	0201	+	01
92	0902	SHIFT	ALPHA
93	0806		SIN
94	0300		SEARCH
95		D00	
96	0900	SHIFT	MARK
97		45	
98	0901		RECALL
99		.5001010000000D-02	
100	0901	SHIFT	STORE
101		X0	
102	0801		RECALL
103		.100010100000D-01	
104	0901	SHIFT	STORE
105		Y0	
106	0000	E	0
107	0901	SHIFT	STORE
108		IN	
109	0900	SHIFT	MARK

Figure 11. Wang code for POLRT.

110	50			165	UY		
111	0801		RECALL	166	0901	SHIFT	STORE
112	X0			167	V		
113	0608	ST	08	168	0901	SHIFT	STORE
114	0603	ST	03	169	YT		
115	0001		E 1	170	0001		E 1
116	0000		E 0	171	0901	SHIFT	STORE
117	0012		CHS	172	XT		
118	0600	ST	00	173	0702	RE	02
119	0607	ST	07	174	0609	ST	09
120	0801		RECALL	175	0001		E 1
121	Y0			176	0209	+	09
122	0407	X	07	177	0714	RE	14
123	0901	SHIFT	STORE	178	0209	+	09
124	X0			179	1511		INDIR
125	0700	RE	00	180	0709	RE	09
126	0601	ST	01	181	0901	SHIFT	STORE
127	0708	RE	08	182	U		
128	0401	X	01	183	0904	SHIFT	J NE 0
129	0901	SHIFT	STORE	184	0800		SEARCH
130	Y0			185	130		
131	0707	RE	07	186	0001		E 1
132	0603	ST	03	187	0601	ST	01
133	0701	RE	01	188	0900	SHIFT	MARK
134	0604	ST	04	189	D01		
135	0801		RECALL	190	0702	RE	02
136	IN			191	0600	ST	00
137	0609	ST	09	192	0701	RE	01
138	0001		E 1	193	0300	−	00
139	0209	+	09	194	0001		E 1
140	0901	SHIFT	STORE	195	0200	+	00
141	IN			196	0609	·ST	09
142	0800		SEARCH	197	0714	RE	14
143	59			198	0209	+	09
144	0900	SHIFT	MARK	199	1511		INDIR
145	55			200	0709	RE	09
146	0001		E 1	201	0607	ST	07
147	0606	ST	06	202	0703	RE	03
148	0703	RE	03	203	0600	ST	00
149	0901	SHIFT	STORE	204	0801		RECALL
150	XPR			205	XT		
151	0704	RE	04	206	0400	X	00
152	0901	SHIFT	STORE	207	0704	RE	04
153	YPR			208	0608	ST	08
154	0900	SHIFT	MARK	209	0801		RECALL
155	59			210	YT		
156	0000		E 0	211	0408	X	08
157	0901	SHIFT	STORE	212	0300	−	00
158	ICT			213	0703	RE	03
159	0900	SHIFT	MARK	214	0609	ST	09
160	60			215	0801		RECALL
161	0000		E 0	216	YT		
162	0901	SHIFT	STORE	217	0409	X	09
163	UX			218	0704	RE	04
164	0901	SHIFT	STORE	219	0608	ST	08

Figure 11. Wang code for POLRT (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
220	0801		RECALL		275		XT	
221		XT			276	0801		RECALL
222	0408		X 08		277		YT2	
223	0209		+ 09		278	0901	SHIFT	STORE
224	0901	SHIFT	STORE		279		YT	
225		YT2			280	0702		RE 02
226	0707		RE 07		281	0600		ST 00
227	0609		ST 09		282	0001		E 1
228	0700		RE 00		283	0201		+ 01
229	0409		X 09		284	0902	SHIFT	ALPHA
230	0801		RECALL		285	0806		SIN
231		U			286	0800		SEARCH
232	0209		+ 09		287		D01	
233	0901	SHIFT	STORE		288	0801		RECALL
234		U			289		UX	
235	0707		RE 07		290	0812		X**2
236	0609		ST 09		291	0605		ST 05
237	0801		RECALL		292	0801		RECALL
238		YT2			293		UY	
239	0409		X 09		294	0812		X**2
240	0801		RECALL		295	0205		+ 05
241		V			296	0904	SHIFT	J NE 0
242	0209		+ 09		297	0800		SEARCH
243	0901	SHIFT	STORE		298		110	
244		V			299	0801		RECALL
245	0701		RE 01		300		V	
246	0901	SHIFT	STORE		301	0601		ST 01
247		FI			302	0801		RECALL
248	0609		ST 09		303		UY	
249	0801		RECALL		304	0401		X 01
250		XT			305	0801		RECALL
251	0409		X 09		306		U	
252	0707		RE 07		307	0608		ST 08
253	0409		X 09		308	0801		RECALL
254	0801		RECALL		309		UX	
255		UX			310	0408		X 08
256	0209		+ 09		311	0301		- 01
257	0901	SHIFT	STORE		312	0705		RE 05
258		UX			313	0501		/ 01
259	0801		RECALL		314	0203		+ 03
260		UY			315	0801		RECALL
261	0609		ST 09		316		U	
262	0801		RECALL		317	0609		ST 09
263		FI			318	0801		RECALL
264	0608		ST 08		319		UY	
265	0801		RECALL		320	0409		X 09
266		YT			321	0801		RECALL
267	0408		X 08		322		V	
268	0707		RE 07		323	0608		ST 08
269	0408		X 08		324	0801		RECALL
270	0309		- 09		325		UX	
271	0901	SHIFT	STORE		326	0408		X 08
272		UY			327	0209		+ 09
273	0700		RE 00		328	0012		CHS
274	0901	SHIFT	STORE		329	0609		ST 09

Figure 11.   Wang code for POLRT (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
330	0705	RE	05		385		20	
331	0509	/	09		386	0900	SHIFT	MARK
332	0901	SHIFT	STORE		387		100	
333		DY			388	0001		E 1
334	0204	+	04		389	0601	ST	01
335	0801		RECALL		390	0900	SHIFT	MARK
336		DY			391		D02	
337	0913	SHIFT	ABS		392	0801		RECALL
338	0609	ST	09		393		KJ1	
339	0701	RE	01		394	0600	ST	00
340	0913	SHIFT	ABS		395	0701	RE	01
341	0209	+	09		396	0300	−	00
342	0100	T	00		397	0001		E 1
343	0001		E 1		398	0200	+	00
344	0902	SHIFT	ALPHA		399	0609	ST	09
345	1105	SHFT F	05		400	0715	RE	15
346	0309	−	09		401	0209	+	09
347	0012		CHS		402	1511		INDIR
348	0902	SHIFT	ALPHA		403	0709	RE	09
349	0805		J IF +		404	0607	ST	07
350	0800		SEARCH		405	0700	RE	00
351		100			406	0609	ST	09
352	0801		RECALL		407	0715	RE	15
353		ICT			408	0209	+	09
354	0609	ST	09		409	0701	RE	01
355	0001		E 1		410	0608	ST	08
356	0209	+	09		411	0714	RE	14
357	0901	SHIFT	STORE		412	0208	+	08
358		ICT			413	1511		INDIR
359	0005		E 5		414	0708	RE	08
360	0902	SHIFT	ALPHA		415	1511		INDIR
361	1002	F(X)	02		416	0609	ST	09
362	0309	−	09		417	0707	RE	07
363	0012		CHS		418	1511		INDIR
364	0902	SHIFT	ALPHA		419	0608	ST	08
365	0805		J IF +		420	0801		RECALL
366	0800		SEARCH		421		NXX	
367		50			422	0600	ST	00
368	0706	RE	06		423	0001		E 1
369	0804		J IF 0		424	0201	+	01
370	0800		SEARCH		425	0902	SHIFT	ALPHA
371		100			426	0806		SIN
372	0801		RECALL		427	0800		SEARCH
373		IN			428		D02	
374	0609	ST	09		429	0702	RE	02
375	0005		E 5		430	0600	ST	00
376	0309	−	09		431	0801		RECALL
377	0012		CHS		432		NX	
378	0902	SHIFT	ALPHA		433	0602	ST	02
379	0805		J IF +		434	0700	RE	00
380	0800		SEARCH		435	0901	SHIFT	STORE
381		50			436		NX	
382	0003		E 3		437	0706	RE	06
383	0610	ST	10		438	0904	SHIFT	J NE 0
384	0800		SEARCH		439	0800		SEARCH

Figure 11. Wang code for POLRT (cont'd).

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STEP	CODE	BUTTON KEY		STEP	CODE	BUTTON KEY
440	55			495	0901	SHIFT STORE
441	0800	SEARCH		496	NX	
442	120			497	0801	RECALL
443	0900	SHIFT MARK		498	NXX	
444	110			499	0609	ST 09
445	0706	RE 06		500	0001	E 1
446	0904	SHIFT J NE 0		501	0309	- 09
447	0800	SEARCH		502	0901	SHIFT STORE
448	50			503	NXX	
449	0801	RECALL		504	0900	SHIFT MARK
450	XPR			505	135	
451	0603	ST 03		506	0104	T 04
452	0801	RECALL		507	0105	T 05
453	YPR			508	0703	RE 03
454	0604	ST 04		509	0901	SHIFT STORE
455	0900	SHIFT MARK		510	ALPHA	
456	120			511	0001	E 1
457	0106	T 06		512	0302	- 02
458	0704	RE 04		513	0900	SHIFT MARK
459	0913	SHIFT ABS		514	140	
460	0609	ST 09		515	0002	E 2
461	0100	T 00		516	0609	ST 09
462	0703	RE 03		517	0714	RE 14
463	0913	SHIFT ABS		518	0209	+ 09
464	0902	SHIFT ALPHA		519	0001	E 1
465	1104	SHFT F 04		520	0608	ST 08
466	0309	- 09		521	0714	RE 14
467	0012	CHS		522	0208	+ 08
468	0902	SHIFT ALPHA		523	1511	INDIR
469	0805	J IF +		524	0708	RE 08
470	0800	SEARCH		525	0608	ST 08
471	135			526	0801	RECALL
472	0703	RE 03		527	ALPHA	
473	0609	ST 09		528	0408	⟍ 08
474	0209	+ 09		529	1511	INDIR
475	0901	SHIFT STORE		530	0209	+ 09
476	ALPHA			531	0002	F 2
477	0703	RE 03		532	0601	ST 01
478	0812	X**2		533	0900	SHIFT MARK
479	0605	ST 05		534	D03	
480	0704	RE 04		535	0701	RE 01
481	0812	X**2		536	0609	ST 09
482	0205	+ 05		537	0001	E 1
483	0002	E 2		538	0209	+ 09
484	0302	- 02		539	0714	RE 14
485	0800	SEARCH		540	0209	+ 09
486	140			541	0701	RE 01
487	0900	SHIFT MARK		542	0608	ST 08
488	130			543	0714	RE 14
489	0103	T 03		544	0208	+ 08
490	0801	RECALL		545	1511	INDIR
491	NX			546	0708	RE 08
492	0609	ST 09		547	0608	ST 08
493	0001	E 1		548	0801	RECALL
494	0309	- 09		549	ALPHA	

Figure 11. Wang code for POLRT (cont'd).

STEP CODE BUTTON KEY   STEP CODE BUTTON KEY

550 0408   X 08   605 0704   RE 04
551 1511   INDIR   606 0012   CHS
552 0709   RE 09   607 0604   ST 04
553 0208   + 08   608 0105   T   05
554 0701   RE 01   609 0800   SEARCH
555 0607   ST 07   610   155
556 0001   E 1   611 0900 SHIFT MARK
557 0307   - 07   612   165
558 0714   RF 14   613 0100   T   00
559 0207   + 07   614 0702   RE 02
560 1511   INDIR   615 0902 SHIFT ALPHA
561 0707   RE 07   616 0806   SIN
562 0607   ST 07   617 0800   SEARCH
563 0705   RE 05   618   20
564 0407   X 07   619 0800   SEARCH
565 0308   - 08   620   45
566 1511   INDIR   621 0914 SHIFT END
567 0609   ST 09
568 0702   RE 02
569 0600   ST 00
570 0001   E 1
571 0201   + 01
572 0902 SHIFT ALPHA
573 0806   SIN
574 0800   SEARCH
575   D03
576 0900 SHIFT MARK
577   155
578 0801   RECALL
579   N2
580 0609   ST 09
581 0711   RE 11
582 0209   + 09
583 0704   RF 04
584 1511   INDIR
585 0609   ST 09
586 0801   RECALL
587   N2
588 0609   ST 09
589 0712   RE 12
590 0209   + 09
591 0703   RE 03
592 1511   INDIR
593 0609   ST 09
594 0801   RECALL
595   N2
596 0609   ST 09
597 0001   E 1
598 0209   + 09
599 0901 SHIFT STORE
600   N2
601 0705   RE 05
602 0904 SHIFT J NE 0
603 0800   SEARCH
604   165

Figure 11. Wang code for POLRT (cont'd).

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REFERENCE TABLE

```
POLRT   . . . . . . . . . . .        1
XO      . . . . . . . . . . .      101   112   124
YO      . . . . . . . . . . .      105   121   130
XPR     . . . . . . . . . . .      150   450
YPR     . . . . . . . . . . .      153   453
UX      . . . . . . . . . . .      163   255   258   289   309   325
UY      . . . . . . . . . . .      165   260   272   293   303   319
V       . . . . . . . . . . .      167   241   244   300   322
Y.T     . . . . . . . . . . .      169   210   216   266   279
XT      . . . . . . . . . . .      172   205   221   250   275
U       . . . . . . . . . . .      182   231   234   306   316
YT2     . . . . . . . . . . .      225   238   277
DY      . . . . . . . . . . .      333   336
ALPHA   . . . . . . . . . . .      476   510   527   549
NX      . . . . . . . . . . .       55   432   436   491   496
NXX     . . . . . . . . . . .       60   421   498   503
N2      . . . . . . . . . . .       63   579   587   595   600
KJ1     . . . . . . . . . . .       67   393
IN      . . . . . . . . . . .      108   136   141   373
ICT     . . . . . . . . . . .      158   353   358
FI      . . . . . . . . . . .      247   263
25      . . . . . . . . . . .       17    30
32      . . . . . . . . . . .       23    42
20      . . . . . . . . . . .       27    34    40   385   618
30      . . . . . . . . . . .       36    52
DOO     . . . . . . . . . . .       71    95
45      . . . . . . . . . . .       97   620
50      . . . . . . . . . . .      110   381   448
59      . . . . . . . . . . .      143   155
55      . . . . . . . . . . .      145   440
60      . . . . . . . . . . .      160   367
130     . . . . . . . . . . .      185   488
DO1     . . . . . . . . . . .      189   287
110     . . . . . . . . . . .      298   444
100     . . . . . . . . . . .      351   371   387
DO2     . . . . . . . . . . .      391   428
120     . . . . . . . . . . .      442   456
135     . . . . . . . . . . .      471   505
140     . . . . . . . . . . .      486   514
DO3     . . . . . . . . . . .      534   575
155     . . . . . . . . . . .      577   610
165     . . . . . . . . . . .      604   612
        .5001010000000D-02              99
        .1000101000000D-01             103
```

THE FIRST AVAILABLE WORK REGISTER IS   9
MAX DO LOOP NEST IS 1
MAX REG RANGE IS   3

Figure 12.   Reference table for POLRT.

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LOADER MAIN

STORAGE MAP

INDEX	NAME	DIM	TYPE	ARG	COM	EQU	LOC	REG	LIMITS	
2	XCOF	25	0	15	0	0	15	UP15	16 -	40
3	COF	25	0	14	0	0	14	UP14	41 -	65
4	M	0	1	13	0	0	13	UP13	0 -	0
5	ROOTR	24	0	12	0	0	12	UP12	66 -	89
6	ROOTI	24	0	11	0	0	11	UP11	90 -	113
7	IER	0	1	10	0	0	10	UP10	0 -	0
8	N	0	1	20	0	0	114	RE02	0 -	0

LABEL	MARK
5	1
LAB00	0
LAB01	2

LOADER POLRT

STORAGE MAP

INDEX	NAME	DIM	TYPE	ARG	COM	EQU	LOC	REG	LIMITS	
2	XCOF	1	0	15	0	0	15	UP15	0 -	0
3	COF	1	0	14	0	0	14	UP14	0 -	0
4	M	0	1	13	0	0	13	UP13	0 -	0
5	ROOTR	1	0	12	0	0	12	UP12	0 -	0
6	ROOTI	1	0	11	0	0	11	UP11	0 -	0
7	IER	0	1	10	0	0	10	UP10	0 -	0
8	XO	0	0	20	0	0	114	RE02	0 -	0
9	YO	0	0	20	0	0	115	RE03	0 -	0
10	X	0	0	3	0	0	3	UP03	0 -	0
11	Y	0	0	4	0	0	4	UP04	0 -	0
12	XPR	0	0	20	0	0	116	RE04	0 -	0
13	YPR	0	0	20	0	0	117	RE05	0 -	0
14	UX	0	0	20	0	0	118	RE06	0 -	0
15	UY	0	0	20	0	0	119	RE07	0 -	0
16	V	0	0	20	0	0	120	RE08	0 -	0
17	YT	0	0	20	0	0	121	RE09	0 -	0
18	XT	0	0	20	0	0	122	RE10	0 -	0
19	U	0	0	20	0	0	123	RE11	0 -	0
20	XT2	0	0	0	0	0	0	UP00	0 -	0
21	YT2	0	0	20	0	0	124	RE12	0 -	0
22	SUMSQ	0	0	5	0	0	5	UP05	0 -	0
23	DX	0	0	1	0	0	1	UP01	0 -	0
24	DY	0	0	20	0	0	125	RE13	0 -	0
25	TEMP	0	0	7	0	0	7	UP07	0 -	0
26	ALPHA	0	0	20	0	0	126	RE14	0 -	0
27	IFIT	0	1	6	0	0	6	UP06	0 -	0
28	N	0	1	2	0	0	2	UP02	0 -	0
29	NX	0	1	20	0	0	127	RE15	0 -	0
30	NXX	0	1	20	0	0	128	SP-UP00	0 -	0

Figure 13. Storage map for MAIN and POLRT.

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31	N2	0	1	20	0	0	129	SP-UP01	0	-	0
32	KJ1	0	1	20	0	0	130	SP-UP02	0	-	0
33	L	0	1	0.	0	0	0	UP00	0	-	0
35	IN	0	1	20	0	0	131	SP-UP03	0	-	0
36	ICT	0	1	20	0	0	132	SP-UP04	0	-	0
38	FI	0	0	20	0	0	133	SP-UP05	0	-	0
39	ITEMP	0	1	0	0	0	0	UP00	0	-	0

LABEL	MARK
25	3
32	4
20	5
30	6
D00	7
45	8
50	9
59	10
55	11
60	12
130	13
D01	14
110	15
100	100
D02	101
120	102
135	103
140	104
D03	105
155	106
165	107

Figure 13.   Storage map for MAIN and POLRT (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
0	0900	SHIFT	MARK		55	1001	F(X)	01
1	1000	F(X)	00		56	0710	RE	10
2	0001	F	1		57	0804	J IF	0
3	0005	F	5		58	0900		SEARCH
4	0615	ST	15		59	0001	ALL UP	01
5	0004	F	4		60	0001	E	1
6	0000	F	0		61	0501	ST	01
7	0614	ST	14		62	0900	SHIFT	MARK
8	0006	F	6		63	0002	ALL UP	02
9	0005	F	5		64	0802		PRINT
10	0612	ST	12		65	0015		CLRDSP
11	0008	F	8		66	0701	RE	01
12	0009	F	9		67	0609	ST	09
13	0611	ST	11		68	0712	RE	12
14	0802		PRINT		69	0209	+	09
15	0015		CLRDSP		70	1511		INDIR
16	0004	F	4		71	0709	RE	09
17	0609	ST	09		72	0802		PRINT
18	0903	SHIFT	STOP		73	0010	E	.
19	0513	ST	13		74	0701	RE	01
20	0802		PRINT		75	0609	ST	09
21	1500	SP-RF	00		76	0711	RE	11
22	0802		PRINT		77	0209	+	09
23	0015		CLRDSP		78	1511		INDIR
24	0609	ST	09		79	0709	RE	09
25	0001	F	1		80	0802		PRINT
26	0209	+	09		81	1110	SHFT F	10
27	0901	SHIFT	STOPE		82	0713	RE	13
28	0702	RE	02		83	0600	ST	00
29	0001	E	1		84	0001	E	1
30	0501	ST	01		85	0201	+	01
31	0900	SHIFT	MARK		86	0902	SHIFT	ALPHA
32	0000	ALL UP	00		87	0806		SIN
33	0609	ST	09		88	0900	.	SEARCH
34	0902	SHIFT	ALPHA		89	0002	ALL UP	02
35	1103	SHFT F	03		90	0903	SHIFT	STOP
36	0600	ST	00		91	0900	SHIFT	MARK
37	0715	RF	15		92	0001	ALL UP	01
38	0209	+	09		93	0802		PRINT
39	0002	E	2		94	0015		CLRDSP
40	0200	+	00		95	0710	RE	10
41	0903	SHIFT	STOP		96	0802		PRINT
42	1511		INDIR		97	0700	RE	00
43	0609	ST	09		98	0903	SHIFT	STOP
44	0802		PRINT		99	0900	SHIFT	MARK
45	0510	/	10		100	1001	F(X)	01
46	0801		RECALL		101	0106	T	06
47	0702	RE	02		102	0713	RE	13
48	0600	ST	00		103	0608	ST	08
49	0001	F	1		104	0602	ST	02
50	0201	+	01		105	0110	T	10
51	0902	SHIFT	ALPHA		106	0708	RE	08
52	0806		SIN		107	0609	ST	09
53	0900		SEARCH		108	0001	F	1
54	0000	ALL UP	00		109	0209	+	09

Figure 14. Final Wang code listing.

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
110	0715	RE	15		165	0901	SHIFT	STORE
111	0209	+	09		166	0802	SP	02
112	1511		INDIR		167	0001		E 1
113	0709	RE	09		168	0601	ST	01
114	0904	SHIFT	J NE 0		169	0900	SHIFT	MARK
115	0800		SEARCH		170	0007	ALL UP	07
116	0003	ALL UP	03		171	0707	RE	07
117	0100	T	00		172	0609	ST	09
118	0703	RE	03		173	0701	RE	01
119	0902	SHIFT	ALPHA		174	0309	-	09
120	0805		J IF +		175	0001		E 1
121	0800		SEARCH		176	0209	+	09
122	0004	ALL UP	04		177	0714	RE	14
123	0001		F 1		178	0209	+	09
124	0510	ST	10		179	0701	RE	01
125	0900	SHIFT	MARK		180	0608	ST	08
126	0005	ALL UP	05		181	0715	RE	15
127	0915	SHIFT	RETURN		182	0208	+	08
128	0900	SHIFT	MARK		183	1511		INDIR
129	0003	ALL UP	03		184	0708	RE	08
130	0004		E 4		185	1511		INDIR
131	0610	ST	10		186	0609	ST	09
132	0800		SEARCH		187	0707	RE	07
133	0005	ALL UP	05		188	0600	ST	00
134	0900	SHIFT	MARK		189	0001		E 1
135	0006	ALL UP	06		190	0201	+	01
136	0002		E 2		191	0902	SHIFT	ALPHA
137	0610	ST	10		192	0806		SIN
138	0800		SEARCH		193	0800		SEARCH
139	0005	ALL UP	05		194	0007	ALL UP	07
140	0900	SHIFT	MARK		195	0900	SHIFT	MARK
141	0004	ALL UP	04		196	0008	ALL UP	08
142	0702	RE	02		197	0801		RECALL
143	0609	ST	09		198	0912	SP-T	12
144	0100	T	00		199	0901	SHIFT	STORE
145	0003		E 3		200	0702	RE	02
146	0006		E 6		201	0801		RECALL
147	0309	-	09		202	0911	SP-T	11
148	0902	SHIFT	ALPHA		203	0901	SHIFT	STORE
149	0805		J IF +		204	0703	RE	03
150	0800		SEARCH		205	0000		E 0
151	0006	ALL UP	06		206	0901	SHIFT	STORE
152	0702	RE	02		207	0803	SP	03
153	0901	SHIFT	STORE		208	0900	SHIFT	MARK
154	0715	RE	15		209	0009	ALL UP	09
155	0600	ST	00		210	0801		RECALL
156	0001		E 1		211	0702	RE	02
157	0200	+	00		212	0608	ST	08
158	0901	SHIFT	STORE		213	0503	ST	03
159	0800	SP	00		214	0001		E 1
160	0001		E 1		215	0000		E 0
161	0901	SHIFT	STORE		216	0012		CHS
162	0801	SP	01		217	0600	ST	00
163	0700	RE	00		218	0607	ST	07
164	0607	ST	07		219	0801		RECALL

Figure 14. Final Wang code listing (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
220	0703	RF	03		275	0209	+	09
221	0407	X	07		276	0714	RE	14
222	0901	SHIFT	STORE		277	0209	+	09
223	0702	RF	02		278	1511		INDIR
224	0700	RF	00		279	0709	RE	09
225	0601	ST	01		280	0901	SHIFT	STORE
226	0708	RF	08		281	0711	RE	11
227	0401	X	01		282	0904	SHIFT	J NF 0
228	0901	SHIFT	STORE		283	0800		SEARCH
229	0703	RF	03		284	0013	ALL UP	13
230	0707	RF	07		285	0001		E 1
231	0603	ST	03		286	0601	ST	01
232	0701	RF	01		287	0900	SHIFT	MARK
233	0604	ST	04		288	0014	ALL UP	14
234	0801		RECALL		289	0702	RE	02
235	0803	SP	03		290	0600	ST	00
236	0609	ST	09		291	0701	RE	01
237	0001		E 1		292	0300	-	00
238	0209	+	09		293	0001		E 1
239	0901	SHIFT	STORE		294	0200	+	00
240	0803	SP	03		295	0609	ST	09
241	0800		SEARCH		296	0714	RF	14
242	0010	ALL UP	10		297	0209	+	09
243	0900	SHIFT	MARK		298	1511		INDIR
244	0011	ALL UP	11		299	0709	RE	09
245	0001		E 1		300	0607	ST	07
246	0606	ST	06		301	0703	RF	03
247	0703	RF	03		302	0600	ST	00
248	0901	SHIFT	STORE		303	0801		RECALL
249	0704	RE	04		304	0710	RE	10
250	0704	RF	04		305	0400	X	00
251	0901	SHIFT	STORE		306	0704	RE	04
252	0705	RF	05		307	0608	ST	08
253	0900	SHIFT	MARK		308	0801		RECALL
254	0010	ALL UP	10		309	0709	RE	09
255	0000		E 0		310	0408	X	08
256	0901	SHIFT	STORE		311	0300	-	00
257	0804	SP	04		312	0703	RE	03
258	0900	SHIFT	MARK		313	0609	ST	09
259	0012	ALL UP	12		314	0801		RECALL
260	0000		F 0		315	0709	RE	09
261	0901	SHIFT	STORE		316	0409	X	09
262	0706	RF	06		317	0704	RE	04
263	0901	SHIFT	STORE		318	0608	ST	08
264	0707	RF	07		319	0801		RECALL
265	0901	SHIFT	STORE		320	0710	RE	10
266	0708	RF	08		321	0408	X	08
267	0901	SHIFT	STORE		322	0209	+	09
268	0709	RE	09		323	0901	SHIFT	STORE
269	0001		E 1		324	0712	RE	12
270	0901	SHIFT	STORE		325	0707	RF	07
271	0710	RE	10		326	0609	ST	09
272	0702	RF	02		327	0700	RE	00
273	0609	ST	09		328	0409	X	09
274	0001		E 1		329	0801		RECALL

Figure 14.   Final Wang code listing (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
330	0711		RE 11		385	0800		SEARCH
331	0209		+ 09		386	0014	ALL UP	14
332	0901	SHIFT	STORE		387	0801		RECALL
333	0711		RE 11		388	0706		RE 06
334	0707		RE 07		389	0812		X**2
335	0609		ST 09		390	0605		ST 05
336	0801		RECALL		391	0801		RECALL
337	0712		RE 12		392	0707		RE 07
338	0409		X 09		393	0812		X**2
339	0801		RECALL		394	0205		+ 05
340	0708		RE 08		395	0904	SHIFT	J NE 0
341	0209		+ 09		396	0800		SEARCH
342	0901	SHIFT	STORE		397	0015	ALL UP	15
343	0708		RE 08		398	0801		RECALL
344	0701		RE 01		399	0708		RE 08
345	0901	SHIFT	STORE		400	0601		ST 01
346	0805		SP 05		401	0801		RECALL
347	0609		ST 09		402	0707		RE 07
348	0801		RECALL		403	0401		X 01
349	0710		RE 10		404	0801		RECALL
350	0409		X 09		405	0711		RE 11
351	0707		RE 07		406	0608		ST 08
352	0409		X 09		407	0801		RECALL
353	0801		RECALL		408	0706		RE 06
354	0706		RE 06		409	0408		X 08
355	0209		+ 09		410	0301		- 01
356	0901	SHIFT	STORE		411	0705		RE 05
357	0706		RE 06		412	0501		/ 01
358	0801		RECALL		413	0203		+ 03
359	0707		RE 07		414	0801		RECALL
360	0609		ST 09		415	0711		RE 11
361	0801		RECALL		416	0609		ST 09
362	0805		SP 05		417	0801		RECALL
363	0608		ST 08		418	0707		RE 07
364	0801		RECALL		419	0409		X 09
365	0709		RE 09		420	0801		RECALL
366	0408		X 08		421	0708		RE 08
367	0707		RE 07		422	0608		ST 08
368	0408		X 08		423	0801		RECALL
369	0309		- 09		424	0706		RE 06
370	0901	SHIFT	STORE		425	0408		X 08
371	0707		RE 07		426	0209		+ 09
372	0700		RE 00		427	0012		CHS
373	0901	SHIFT	STORE		428	0609		ST 09
374	0710		RE 10		429	0705		RE 05
375	0801		RECALL		430	0509		/ 09
376	0712		RE 12		431	0901	SHIFT	STORE
377	0901	SHIFT	STORE		432	0713		RE 13
378	0709		RE 09		433	0204		+ 04
379	0702		RE 02		434	0801		RECALL
380	0600		ST 00		435	0713		RE 13
381	0001		E 1		436	0913	SHIFT	ABS
382	0201		+ 01		437	0609		ST 09
383	0902	SHIFT	ALPHA		438	0701		RE 01
384	0806		SIN		439	0913	SHIFT	ABS

Figure 14. Final Wang code listing (cont'd).

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STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
440	0209	+	09		495	0300	-	00
441	0100	T	00		496	0001	E	1
442	0001	E	1		497	0200	+	00
443	0902	SHIFT	ALPHA		498	0609	ST	09
444	1105	SHFT E	05		499	0715	RE	15
445	0309	-	09		500	0209	+	09
446	0012		CHS		501	1511		INDIR
447	0902	SHIFT	ALPHA		502	0709	RF	09
448	0805		J IF +		503	0607	ST	07
449	0800		SEARCH		504	0700	RF	00
450	0100	T	00		505	0609	ST	09
451	0801		RECALL		506	0715	RE	15
452	0804	SP	04		507	0209	+	09
453	0609	ST	09		508	0701	RE	01
454	0001	E	1		509	0608	ST	08
455	0209	+	09		510	0714	RE	14
456	0901	SHIFT	STORE		511	0208	+	08
457	0804	SP	04		512	1511		INDIR
458	0005	E	5		513	0708	RF	08
459	0902	SHIFT	ALPHA		514	1511		INDIR
460	1002	F(X)	02		515	0609	ST	09
461	0309	-	09		516	0707	RF	07
462	0012		CHS		517	1511		INDIR
463	0902	SHIFT	ALPHA		518	0608	ST	08
464	0805		J IF +		519	0801		RECALL
465	0800		SEARCH		520	0800	SP	00
466	0012	ALL UP	12		521	0600	ST	00
467	0706	RE	06		522	0001	E	1
468	0804		J IF 0		523	0201	+	01
469	0800		SEARCH		524	0902	SHIFT	ALPHA
470	0100	T	00		525	0806		SIN
471	0801		RECALL		526	0800		SEARCH
472	0803	SP	03		527	0101	T	01
473	0609	ST	09		528	0702	RE	02
474	0005	E	5		529	0600	ST	00
475	0309	-	09		530	0301		RECALL
476	0012		CHS		531	0715	RF	15
477	0902	SHIFT	ALPHA		532	0602	ST	02
478	0805		J IF +		533	0700	RE	00
479	0800		SEARCH		534	0901	SHIFT	STORE
480	0009	ALL UP	09		535	0715	RE	15
481	0003	E	3		536	0706	RE	06
482	0610	ST	10		537	0904	SHIFT	J NE 0
483	0800		SEARCH		538	0800		SEARCH
484	0005	ALL UP	05		539	0011	ALL UP	11
485	0900	SHIFT	MARK		540	0800		SEARCH
486	0100	T	00		541	0102	T	02
487	0001	E	1		542	0900	SHIFT	MARK
488	0601	ST	01		543	0015	ALL UP	15
489	0900	SHIFT	MARK		544	0706	RE	06
490	0101	T	01		545	0904	SHIFT	J NE 0
491	0801		RECALL		546	0900		SEARCH
492	0802	SP	02		547	0009	ALL UP	09
493	0600	ST	00		548	0801		RECALL
494	0701	RE	01		549	0704	RE	04

Figure 14. Final Wang code listing (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
550	0603	ST	03		605	0104	T	04
551	0801		RECALL		606	0105	T	05
552	0705	RE	05		607	0703	RE	03
553	0604	ST	04		608	0901	SHIFT	STORE
554	0900	SHIFT	MARK		609	0714	RE	14
555	0102	T	02		610	0001		E 1
556	0106	T	06		611	0302	-	02
557	0704	RE	04		612	0900	SHIFT	MARK
558	0913	SHIFT	ABS		613	0104	T	04
559	0609	ST	09		614	0002		E 2
560	0100	T	00		615	0609	ST	09
561	0703	RE	03		616	0714	RE	14
562	0913	SHIFT	ABS		617	0209	+	09
563	0902	SHIFT	ALPHA		618	0001		E 1
564	1104	SHFT F	04		619	0608	ST	08
565	0309	-	09		620	0714	RE	14
566	0012		CHS		621	0208	+	08
567	0902	SHIFT	ALPHA		622	1511		INDIR
568	0805		J IF +		623	0708	RE	08
569	0800		SEARCH		624	0608	ST	08
570	0103	T	03		625	0801		RECALL
571	0703	RE	03		626	0714	RE	14
572	0609	ST	09		627	0408	X	08
573	0209	+	09		628	1511		INDIR
574	0901	SHIFT	STORE		629	0209	+	09
575	0714	RE	14		630	0002		E 2
576	0703	PE	03		631	0601	ST	01
577	0812		X**2		632	0900	SHIFT	MARK
578	0605	ST	05		633	0105	T	05
579	0704	RE	04		634	0701	RE	01
580	0812		X**2		635	0609	ST	09
581	0205	+	05		636	0001		E 1
582	0002		E 2		637	0209	+	09
583	0302	-	02		638	0714	RE	14
584	0800		SEARCH		639	0209	+	09
585	0104	T	04		640	0701	RE	01
586	0900	SHIFT	MARK		641	0608	ST	08
587	0013	ALL UP	13		642	0714	RE	14
588	0103	T	03		643	0208	+	08
589	C801		RECALL		644	151·1		INDIR
590	C715	RE	15		645	0708	RE	08
591	0609	ST	09		646	0608	ST	08
592	0001		E 1		647	0801		RECALL
593	0309	-	09		648	0714	RE	14
594	0901	SHIFT	STORE		649	0408	X	08
595	0715	PE	15		650	1511		INDIR
596	0601		RECALL		651	0709	RE	09
597	0800	SP	00		652	0208	+	08
598	0609	ST	09		653	0701	RE	01
599	0001		E 1		654	0607	ST	07
600	0309	-	09		655	0001		E 1
601	0911	SHIFT	STORE		656	0307	-	07
602	0800	SP	00		657	0714	RE	14
603	0900	SHIFT	MARK		658	0207	+	07
604	0103	T	03		659	1511		INDIR

Figure 14. Final Wang code listing (cont'd).

STEP	CODE	BUTTON	KEY		STEP	CODE	BUTTON	KEY
660	0707	RE	07		710	0900	SHIFT	MARK
661	0607	ST	07		711	0107	T	07
662	0705	RE	05		712	0100	T	00
663	0407	X	07		713	0702	RE	02
664	0308	-	08		714	0902	SHIFT	ALPHA
665	1511		INDIR		715	0806		SIN
666	0609	ST	09		716	0800		SEARCH
667	0702	RE	02		717	0005	ALL UP	05
668	0600	ST	00		718	0800		SEARCH
669	0001	E	1		719	0008	ALL UP	08
670	0201	+	01		720	0300	-	00
671	0902	SHIFT	ALPHA		721	0100	T	00
672	0806		SIN		722	0000		E 0
673	0800		SEARCH		723	0000		E 0
674	0105	T	05		724	0001		E 1
675	0900	SHIFT	MARK		725	0001		E 1
676	0106	T	06		726	0000		E 0
677	0801		RECALL		727	0500	/	00
678	0801	SP	01		728	0200	+	00
679	0609	ST	09		729	0100	T	00
680	0711	RF	11		730	0000		E 0
681	0209	+	09		731	0000		E 0
682	0704	RE	04		732	0100	T	00
683	1511		INDIR		733	0100	T	00
684	0609	ST	09		734	0000		E 0
685	0801		RECALL		735	0100	T	00
686	0801	SP	01		736	0914	SHIFT	END
687	0609	ST	09					
688	0712	RF	12					
689	0209	+	09					
690	0703	RE	03					
691	1511		INDIR					
692	0609	ST	09					
693	0801		RECALL					
694	0801	SP	01					
695	0609	ST	09					
696	0001	E	1					
697	0209	+	09					
698	0901	SHIFT	STORE					
699	0801	SP	01					
700	0705	RF	05					
701	0904	SHIFT	J NE 0					
702	0800		SEARCH					
703	0107	T	07					
704	0704	RE	04					
705	0012		CHS					
706	0604	ST	04					
707	0105	T	05					
708	0800		SEARCH					
709	0106	T	06					

Figure 14.   Final Wang code listing (cont'd).

register use must   start with a step number divisible by 8, unused steps
preceding the data are replaced with the GO code (0830).   Thus, there
could be as many as seven GO statements preceding the large number data
registers (the example in fig. 14 has none).   These could be replaced by
a small user-added subroutine or simply ignored.

The   final   printed   output   (fig. 15)   contains   miscellaneous
information that may be useful to a user of the program. The verify
program (VP) number is given for the user to check when the program is
laoded in the machine. Marks and registers used are specified so the
user can determine what is left for other purposes. The total number of
steps (program and registers) is given for the same purpose.   If this
number is greater than 1848, the program is too large for the machine.
Finally, the entry points are given to facilitate any editing the user
may wish to perform.


```
          ENTRY  POINTS
          NAME     MARK


          MAIN     1000
          POLRT    1001



              THE VERIFY PROGRAM NUMBER IS    7832

          REGISTERS USED


            16 -  133

          MARKS USED


             0 -  107
          1000 - 1001

          118 REGISTERS WERE USED

          1681 STEPS OF TOTAL STORAGE WERE USED
```

Figure 15.   Entry point and register information.

The punched cards provided as output by the compiler are put into a local program to punch the actual Wang cards read by the card reader (sect. 2). The first card shows the hexadecimal number of cards following, and each succeeding card contains 40 steps at two columns per step in hexadecimal representation. (The code 0512 is written as 5C; i.e., high-order and low-order code each takes a column.)

To use the program once the code is in the machine, it is necessary to know how to control the I/O flow. Hence, it is wise to write the instructions on the back of the final Wang input cards. For this program, such instructions would probably look like the following:

Purpose: To find roots of real polynomial $\sum_{i=0}^{M} C_{i+1}x^i$, $0 < M \le 25$

(Translation of POLRT)   *(Explanation)*

VP = 7719--load only at step 0000

Put Printer ON.

1. Key f0.   *Entry point for MAIN*

2. 4 appears in display.   Enter degree
   M of polynomial and key GO (printed   *4 is index of M (fig. 6)*
   M)

3. 2.i appears in display. Enter C_i *2 is index of XCOF*
   and key GO (printed C).   *(fig. 6)*

   After last coefficient is entered, roots are computed and printed (X real, I imaginary), unless they are not found. Then, error code is printed (labelled E)

   E = 1 means M is less than 1.   *E=2 should never arise*
                                           since we have made
   E = 2 means M is greater than 36.   *provision for M < 26*

   E = 3 means unable to determine root with 500 iterations on 5 starting values.

   E = 4 means $C_{M+1}=0$.

Other information could be indicated if it might be useful (we use the symbol "→" to mean "is stored in register"):

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M → 13

Coefficients → 16 to 40

Real part of roots → 66 to 89

Corresponding imaginary part of roots → 90 to 113

Marks used: f00-1, 0000-T07

Total steps used: 1680 (736 for code at low end and 944 at high
end)

With these instructions, only the source and object listings need be
saved if trouble can be anticipated.

It is hoped that the detail of this example helps clarify how to use
the compiler.   Experiments will probably clarify the use further and
suggest other techniques for improvements.   The authors would appreciate
comments or suggestions for this purpose.

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APPENDIX A.--ADAPTABILITY OF SYSTEM TO OTHER COMPUTERS

The compiler system has been exclusively written in FORTRAN IV and is independent of the word length (32 bits) or character code (EBCDIC), except for the following cases:

(a) FUNCTION DIG--This function takes a digit character code (left justified) and right justifies as numerical digit.

(b) FUNCTION NUMBER--This function is the opposite of DIG.

The program takes approximately 280k bytes of core on the IBM 370/195. In addition, two routines reference a direct access file (logical unit 1) that contains records 466 words in length. Approximately 130 records can be stored on the disk. The two routines are listed below:

(a) GET (A, I, O)--Gets array A from the Ith record on the file.

(b) PUT (A, I, O)--Puts array A into the Ith record on the file.

The routine BIN takes the loader codes (n Wang steps) and punches out an object deck containing 40 steps to a card, each step represented as a two-digit hexadecimal code. A leader card gives the count of the number of cards (also in hexadecimal) in the object deck. This object deck is then converted into the Wang card form through a conversion routine written for the IBM 1130. This routine could be altered to produce the Wang object deck directly.

A listing of the compiler is available upon request. The system contains approximately 11,000 cards, including 4000 comment cards. The source code may be obtained by sending a tape to the authors. The code will be placed on a nine-track tape at 800 BPI on one file. Also available upon request is a listing of the IBM 1130 program for converting the object decks.

In converting the system to a smaller computer, it will be necessary to overlay the system. Fortunately, the system is divided into six autonomous subsystems (sect. 3 of the main body of the report) with the important tables being passed through labelled commons or disk files.

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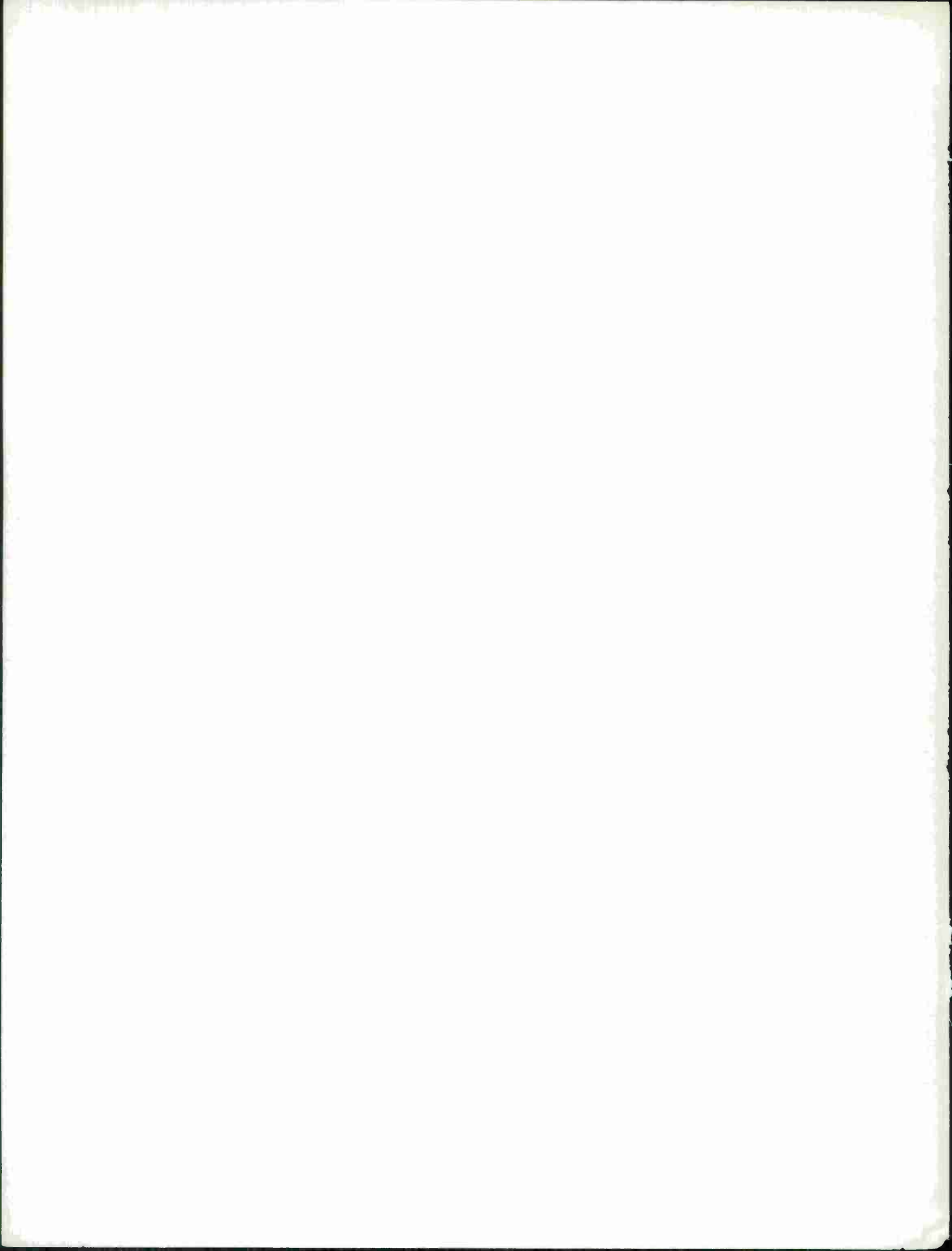 ATTN DR. J. E. DOHANY

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